



Sunday, January 7, 2018

Playing Sites: Central Valley & HUB Sports Center

Start Time: 8:00 am – doors open @ 7:00 am

Coaches' Meeting: 7:30 am

GENERAL

- Food can be brought into the facility, but no plug-in devices are allowed. **Please clean up your messes!** Tables are OK.
- **Please make sure to find the tournament director before you leave so we can assure that reffing assignments are covered and your team has submitted payment for the remainder of the events. (Power League or Alternate Tournaments)**
- NO GUM on courts! WATER ONLY (no food/other drinks) IS ALLOWED ON THE PLAYING SURFACE—THIS INCLUDES THE SCORER'S TABLE!! Sports drinks are NOT water and are sticky when spilled.
- No pets are allowed in the facility.
- Please supervise all children.

Merchandise for Sale: Cash, Check or Credit Card

**ONSITE
APPAREL**
SPOKANE, WA

POWER LEAGUE QUALIFER FORMAT

Warm-ups are 5-5 for the first two rounds of pool play, and then 3-3 after that. Serving must be done within this time.

Official and Referee Information: R1's will be provided for all pool matches and bracket play. R2's may be provided as available. Teams must provide R2's, line judges and scorekeeping crews.

Championship games of each bracket will be provided officials in the R1, R2 & line judge positions. Teams must provide scorekeeping crews.

Prizes: Prizes will be awarded to the 1st place and 2nd place team in the Gold bracket, plus the winner of the Silver Bracket.

IN ADDITION, ALL TEAMS WHO QUALIFY WILL RECEIVE A SMALL PRIZE SO CHECK IN WITH SITE DIRECTOR BEFORE LEAVING TO CLAIM PRIZE.

Pool Play

- 4 TEAM Pool play matches are the best 2/3 with no cap. Any ties in in pool finish will be broken per guidelines in the ERVA Tournament Procedures manual.
- 3 TEAM Pool play matches are the best 3/5 with no cap. Any ties in in pool finish will be broken per guidelines in the ERVA Tournament Procedures manual.
- The 1st & 2nd place team in each pool will move into the Gold Bracket & will qualify for Power League. Bracket play will determine seeding for the next Power League tournament.
- The 3rd & 4th place team in each pool will move into the Silver Bracket. 6 out of the 9 teams in this bracket will qualify for Power League. Two playoff matches will determine the last 2 teams who qualify for Power League. Bracket play finish will also determine seeding into the next Power League tournament.

Tournament Play

- All tournament play matches are the best 2/3 with no cap.
- While paid officials will be available for many matches, teams that lose in tournament play will need to supply an officiating team for the next round of play unless released by the Site Director.
- Qualifying teams will be awarded the Power League multiplier when entering results into the ERVA Ranking System.
- Non-Qualifying teams will be awarded the Power League multiplier when entering results into the ERVA Ranking System for the 1/7/18 Qualifying Tournament.

Results

- Results will be updated throughout the day and are available on AES.
www.advancedeventsystems.com

Power League points will be used to rank teams and:

- To determine the overall winner for Power League – the winner of the series rather than a tournament winner. This is the team with the fewest points.
- For breaking ties in awarding Power League points in the remaining Power League Tournaments.
- **Seeding for the next Tournament**
 - There will be numerous ties in finishes with bracket play. For example, with the Gold Bracket, there will be two teams tied for 3rd and 4 teams tied for 5th. Teams that tie will not be given the same number of Power League points. After application of the tie-breaker procedures, every team in the tournament will be ranked from 1-24.
 - Ties will be broken in the following manner.
 - Set win/loss percentage in bracket play ONLY. If there is still a tie, then
 - For tournaments two and three, the team with the fewest Power League points will win the tie.
 - For the first tournament, points in bracket play will determine the winner of tie. If there is a tie in points for the first tournament, then
 - The winner of the tie will be determined by a coin flip.
 - Teams that do not show for a tournament will be awarded the minimal number of power league points possible based on their start position. A team who would have started in Pools A/B would be awarded 16 Power League Points while team starting in another bracket would be awarded 24 Power League Points.
 - Seeding for the next tournament would be based on Power League Points awarded from the current tournament rather than the overall number of Power League points.

Round 1

U14 Pools

Court Start Time Pool	HUB Ct.4 Sun 8:00 AM R1P1	Ct.1 Central Valley HS Sun 8:00 AM R1P2	Ct.2 Central Valley HS Sun 8:00 AM R1P3	Ct.3 Central Valley HS Sun 8:00 AM R1P4
Team 1	Renovators 14-1	T3 14 Smack	Shockwave 14 National	Cats 14 Silver
Team 2	T3 14 Barb	Kahiau 14 Navy	Sandpoint 14	Club ZZU 14 National
Team 3	208 U14	Cats 14 White	T3 14 CQ	VIP Juniors 13
Team 4	Kahiau 12	Renovators 13	Club Gold 13 Blue	Club South 13 Gold

Court Start Time Pool	Ct.4 Central Valley HS Sun 8:00 AM R1P5
Team 1	Club Gold 14 Blue
Team 2	Club South 14 Gold
Team 3	T3 13 Smack
Best 3 out of 5	



4 Team Format	
Play	Ref
1 vs 3	2
2 vs 4	1
1 vs 4	3
2 vs 3	1
3 vs 4	2
1 vs 2	4

3 Team Format	
Play	Ref
1 vs 3	2
2 vs 3	1
1 vs 2	3

Gold Bracket

1st-R1P1 φ

2nd-R1P2
 Match 5
 Ct.1 Central Valley HS
 Winner of Match 5 φ

Match 1
 Ct.1 Central Valley HS
 WT: Loser of Match 3

WT: 1st-R1P1 (14 Girls)
 Winner of Match 1 φ

2nd-R1P3
 Match 7
 Ct.1 Central Valley HS
 Winner of Match 7
 WT: Loser of Match 5

1st-R1P5 φ

Match 3
 Ct.1 Central Valley HS
 Winner of Match 3 φ
 WT: Loser of Match 1

1st-R1P4 φ

Match 9
 Ct.1 Central Valley HS
 Winner of Match 9
 WT: Loser of Match 7

1st-R1P3 φ

Match 4
 Ct.2 Central Valley HS
 Winner of Match 4
 WT: Loser of Match 2

2nd-R1P5 φ

2nd-R1P4
 Match 8
 Ct.2 Central Valley HS
 Winner of Match 8
 WT: Loser of Match 6

Match 2
 Ct.2 Central Valley HS
 Winner of Match 2 φ

WT: 1st-R1P2 (14 Girls)
 Match 6
 Ct.2 Central Valley HS
 Winner of Match 6

2nd-R1P1
 WT: Loser of Match 4

1st-R1P2 φ



Silver Bracket

