

TOURNAMENT PROCEDURES HANDBOOK

2009-2010



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PRE Tournament Checklist:

- ___ Conduct a site visit/inspection to ensure the facility meets USAV requirements for safety, ceiling height, lighting, court clearances, officiating stands and antennas.
- ___ Sanction the event with the ERVA Region Office (available on region website). (To be sanctioned, the tournament must be approved by the Tournament Coordinator and then complete the tourney sanction form and remit the required sanction/deposit fees to the office.)
- ___ Request a Certificate of Insurance for the facility/facilities. (on region website).
- ___ Secure USAV certified Day Official through the Regional Official's Assignor. (E-mail lkildew@wsu.edu with event details at least 60 days in advance.)
- ___ Identify and secure a site manager/director for each playing location. Site directors must be a member of USAV and background checked. A one day event membership may be obtained for this purpose.
- ___ Request Webpoint rosters from participating teams in January when all rosters should be complete.
- ___ Confirm teams and request updated rosters 60-30 days prior to event.
- ___ Review rosters to make sure they are complete and all participants have met requirements. Coaches IMPACT, background check cleared and officiating clinic complete. Players all must have a USAV number and the officiating complete. Chaperone must have a USAV number and background screen complete. Contact teams that do not have complete information on roster.
- ___ Send a list of participating teams with USAV numbers to the region office and tournament coordinator 2 full weeks prior to the tournament date. The office will check your rosters to see if there is anything that will not allow a team to participate—if you see anything that is incomplete, notify the office. The tournament coordinator will use the list for seeding.
- ___ Create a Tournament "Bucket"
 - Pool Play Results Placards (large size for wall)
 - Tourney Play Brackets (large size for wall)
 - Court Signs (1, 2, 3, 4, Pool A, B, C, D)
 - NO Food or Water Signs (at least 4)
 - Site Notebook (at least to include Region Sanction Form, Rosters printed from Webpoint, Coaches Handout, Incident Report Form)
 - Participants Handbook
 - Tournament Procedures Handbook
 - USA VB Rule Book
 - Extra Whistles
 - Score Sheets (at least 12 per court - copy a full match on one piece of paper - F2B)
 - Libero Tracking Sheets (at least 12 per court)
 - Line Up Sheets (at least 24 per court)
 - Pencils (some use mechanical so you don't have to sharpen)
 - Extra Lead/Erasers or a sharpener
 - Pens
 - Vis-a-Vis Markers (wet erase) if you have laminated pool play results placards
 - Permanent Markers
 - Masking Tape for your signs
 - 4 sets of score flipcards
 - Pipe Insulating Foamies (these are perfect for covering your net ropes between end of net to standard - if you don't have those velcro sleeves)
 - *Minimal First Aid Kit (Band-Aids, gauze, gloves)

Bags for Ice for injuries (it's winter so you can use snow if you don't have access to the training room)

*Biohazard Container (in a separate rubbermaid container):

Bleach (ratio is 1:10 - as in 1 oz bleach to 10 oz water - mark that on the spray bottle)

Spray bottle

Gloves (look for latex free - i.e. Nitrile gloves)

Shop Papertowels for cleanup

Ziplocs for biohazard waste clean up

PRIZES!!

DURING Tournament Checklist:

___ Post all signs, pool play, only water in the gym, etc

___ Post the sanction form near the tournament desk

___ Make sure the nets and playing areas are set up correctly. The Day Official will verify the site is set up correctly but it is your job to make sure it is done before the gym opens.

___ Conduct a Coaches/Chaperone meeting 30 minutes prior to tournament start

Handout a coaches packet with pool play and playoff format

Have coaches AND the chaperone update and sign the roster

Present rules and policies about the facility

Introduce the Day Official, observers, site directors. Allow the Day Official to go over any rules for the facility

Determine the protest committee

___ Record all match results and know ERVA approved tie-breaking procedures in case they are required during pool play. This is not the Day Officials job.

___ Ensure that play moves along

___ Periodically make a sweep of the gym to check restrooms for trash and paper needs, to check areas of the facility (indoor and outdoor) for trash and team camp areas for compliance with food and drink restrictions of the facility. If needed the site director will replace trash bags when they become full or contact the appropriate janitor to do so.

___ Document all incidents/accidents on the appropriate forms. Fill out the tournament report form. (Complete all information legibly!)

___ Pay the Day Official(s)

___ Clean up and tear down courts as play is winding down.

POST Tournament Checklist:

___ Submit final standings using 11-digit CODE to the Region office AND Tournament Coordinator no later than end of day Monday following your tournament.

___ Tournament Director Report must be sent to the office the week following your tournament.

Hosting an Event

Tournament Directors' Meeting

The Evergreen Region (EV) Junior Program Director, Tournament coordinator, and Chair of Officials (or designee) will meet with Tournament directors for a scheduling/policy meeting in the fall. This meeting will be held for the purposes of:

- creating the first draft of the tournament schedule
- reviewing/revising tournament procedures and requirements

The location of the meeting will be announced in advance on the region website. Anyone who would like to host a tournament should attend the scheduling meeting. If a tournament director cannot attend the meeting, he/she may elect to send another representative to the meeting or send the pertinent information for the tournament(s) to the Tournament coordinator prior to the meeting.

Facilities

Court Clearance Rule 1.1.1 of the current USAV Rule Book recommends a minimum 2m (6'6") clearance around each court. Therefore, with adjacent courts, the clearance between the two courts should be 4m (13'). Also, the playing surface is free from obstructions to a recommended height of 7m (23') from the playing surface.

Equipment/Padding Proper net equipment is essential for safety. The Evergreen Region has established a policy that all net poles and referee stands must be padded to a minimum height of at least 1.7m (5'6') from the floor with at least 1.25 cm (1/2") thick, resilient, shock-absorbing material. This policy includes padding for all connecting hardware for the net systems.

Certificate of Insurance Most schools require a renter/user to provide proof of insurance to use the facility. The Evergreen Region, through USA Volleyball, provides teams, clubs, and individuals with insurance coverage for sanctioned volleyball activities. There is no cost for this insurance. If a club director has not already submitted information to acquire a certificate of insurance, he/she must do so by contacting the region office.

IMPACT Clinics

Tournaments will not be scheduled on IMPACT Clinic dates within the same area.

Priority of Scheduling Tournaments

The Evergreen Region has established a priority ranking for scheduling tournaments. Priority order is:

1. clubs/tournament directors requesting the same dates for their tournament as it was held in prior years, as long as the tournament director has followed the procedures outlined in this handbook *This applies to the first tournament request only-- additional tournaments will not have priority.
2. clubs/tournament directors requesting new or different dates than a tournament in a prior year with consideration to geographic balance in tournaments on one weekend, and number of tournaments hosted by the TD vs. other TD's wanting to host a tournament
3. new clubs/tournament directors wishing to host a tournament

All Tournament directors must be registered and in good standing with the Evergreen Region. Tournament directors with a history of tournament problems may not be allowed to host tournaments until problem areas are resolved. ***Motion Passed 2/22/09***

Application to Host a Tournament

1. At the Annual Meeting, the first tournament schedule will be assembled.
2. At the time of request, two checks must be submitted with the application form:
 - a check for the ***approval/sanction fee***, which is equivalent to \$2.00 per team. For example, if you want to run a 12-team tournament, your ***approval fee*** would be \$24.00.
 - a. on the day of the tournament, if the event has less than the maximum entries allowed, the difference in the sanction fee WILL NOT be refunded.
 - b. if an approval has been granted for additional teams, the additional ***approval fee*** MUST BE PAID. If the additional fee is not paid, the \$50.00 deposit will be forfeited, and no additional tournament approvals will be granted until another \$50.00 deposit is submitted. **Please see #5 in this section.**
 - The second check is a refundable deposit in the amount of \$50.00. **ONE DEPOSIT CHECK FOR EACH TOURNAMENT REQUESTED MUST BE SUBMITTED.** (One weekend = one tournament) This check(s) will not be cashed if the following criteria are met:
 - a. tournament results were submitted to the tournament coordinator and region office as outlined below, **and**
 - b. the tournament has been held in accordance with the proper format and guidelines outlined in this handbook, **and**
 - c. the list of entered teams (including their 11-digit codes) was submitted to the region office AND tournament coordinator **AT LEAST 2 WEEKS** prior to your tournament.

****The sanction fee checks will not be deposited until January 1st.****

3. INCREASE IN THE NUMBER OF TEAMS IN AN APPROVED TOURNAMENT IN EACH AGE BRACKET WILL NOT BE ALLOWED UNLESS PRIOR APPROVAL HAS BEEN OBTAINED FROM THE TOURNAMENT COORDINATOR. Approval for increase in teams may not be granted unless requested **10 days prior** to the event date. This policy allows for proper staffing at EV-approved tournaments. Please contact the tournament coordinator, and the officials' assignor if you believe your situation warrants special consideration. Once a tournament is approved, the sanction form will be returned by the region office to the tournament director. This approved sanction form **MUST BE POSTED** at all tournament playing sites.

4. The minimum number of teams for a one-day tournament in one age bracket shall be four (4), unless previously approved otherwise. The maximum shall be sixteen (16) teams, with the appropriate number of approved number of courts and approved formatting. Larger tournaments must be approved by the Tournament Coordinator.

5. All tournament directors must notify participating teams a minimum of 5 days before the event if the # of teams in a tournament falls below 6 teams.

6. All tournament directors must notify participating teams a minimum of 5 days before the event if age divisions are going to be combined.

Accepting Entries

Entries can be accepted **ONLY AFTER** the tournament is sanctioned and **ONLY AFTER** the date set by the tournament coordinator and Junior Program Director. Tournament directors who accept entries without receiving prior approval of their tournament as discussed above will be subject to disciplinary action including, but not limited to:

- the loss of their deposit
- cancellation of their tournament
- suspension from hosting future tournaments.

**A team is considered "entered" into a tournament when the tournament director has received the following:

***tournament entry fee**

***tournament entry form w/ 11-digit code**

FULL TOURNAMENTS: Tournament directors shall immediately notify the tournament coordinator and region office when their tournament is full to facilitate the scheduling of additional tournaments.

Tournament Schedule

The tournament schedule will be posted on the region website, www.evergreenregion.org.

Teams Entering Tournaments

Teams entering tournaments must provide the following to the tournament director:

- entry fee (a team is NOT officially entered until this is received)
- entry form
- Webpoint roster-using URL.

Send your Webpoint roster via e-mail (using the URL from your team's Webpoint roster) to ALL tournament directors for all tournaments entered AS SOON AS YOUR ROSTERS HAVE BEEN FORMED ON WEBPOINT! **If your roster changes—please re-send. It is the responsibility of the club to make sure the tournament directors receive a roster for all teams entered and that all coaches are carrying a back-up roster AT the tournament.

If a tournament director does not receive payment within seven (7) days of tournament entry, he/she has the right to move your team(s) to the waiting list. If this occurs, the tournament director must notify the team(s) by that seventh day.

Waiting List: Tournament directors may maintain a waiting list of teams who want to enter their tournament under the following restrictions:

- the waiting list may not contain more than 50% of the number of teams applied for**

Cancelled Tournaments: In the event a tournament is cancelled, entry fee checks shall be returned to the teams **within 5 business days** of the scheduled date for the tournament.

Non-Evergreen Region Teams: Teams from outside the Evergreen Region may enter tournaments. It is the responsibility of the tournament director to ensure that those teams are registered with the region they are from, that they meet all ERVA and USAV requirements, and that an entry fee and roster is submitted before the team is allowed to enter the tournament.

Canadian Teams: Canadian teams that want to play in Evergreen Region tournaments are also welcomed, except for events that award bids to the YJOV Championships. The following requirements apply to teams from Canada:

- The team, players, and coaches must be registered with the Canadian Volleyball Association or a USAV Region.
- The team must have documentation for the following certifications:
 - **the coach has attended CVA-approved referee /scorekeeping clinics
 - **at least 2 players from the teams have attended CVA-approved referee/scorekeeping clinics

**If the teams do not have trained officials, the fee for referees will be \$20 each (R1 and R2) per match and the fee for a scorekeeper will be \$10 per match. Any referee (adult) or scorekeeper (adult or player) who has attended an Evergreen Region sponsored clinic may perform in this capacity for these teams.

A travel voucher must be on file in the Evergreen Region office before they can compete. The same policy applies to Evergreen Region teams wanting to play in Canada--a travel voucher must be on file with their Regional Volleyball Association.

Refunds for Tournament Entry Fees

Teams that give **at least** ten (10) working days' notice of dropping out of the tournament director:

****Entry fee will be refunded IF a replacement team is available. If no teams are available, the entry fee will NOT be refunded.**

Teams that give **less than** ten (10) working days' notice of dropping out of the tournament director :

****Entry fee will NOT be refunded.**

It is the responsibility of the tournament director to document which teams have entered their tournament, when they entered, and that their entry fee is paid.

Pre-Tournament Duties

Publicizing Your Event

After a tournament has been approved and sanctioned by the Evergreen Region, it will be posted on the appropriate tournament schedule page of the Evergreen Region website. Any other publicizing of tournaments is up to the tournament director.

Staffing your Event

Day Official All Evergreen Region sanctioned tournaments must be staffed with a paid, non-playing, non-coaching, day official. This day official will be assigned by the Evergreen Region Officials Director or designee. The tournament director can request that a specific day official be assigned, however, the Evergreen Region does not guarantee that the request will be honored.

- **Fees : 125.00/day**
Contact **Linda Kildew** to schedule your day official ~ **lkildew@gmail.com**
- **Mileage:** Mileage is paid at **\$0.505 per mile** for day officials that must travel **more than 25 miles one way** to get to the event. Mileage will be calculated by the Officials Director and sent to the tournament director. Those officials within 25 one-way miles from the site are **not** reimbursed for mileage.
- **Payment:** The Day Official shall be paid immediately following the championship playoffs or earlier if you so choose. Payment **shall not** be mailed to the day official after the event.

- **Staffing Requirements** : One day official is required for each tournament. However, more than one day official is required in the following circumstances:

A. more than 20 teams at one site, a second Day Official will be required all day and he/she shall be paid at the rates noted above

B. more than one classification/age group at one site will require an additional official so that there is one for each final. Officials brought in to referee a final match shall be paid \$40.00 per match, AND will be reimbursed for mileage as noted above

C. Remote courts without direct, convenient telephone contact, AND more than two minutes walking distance between sites will require a second Day Official who shall also be paid at the rates noted above.

****Day officials ARE NOT responsible for any tournament-related duties such as seeding for pool play, or re-seeding during the tournament. This is the responsibility of the tournament director and/or site manager.****

Observers The Evergreen Region provides observers for tournaments scheduled in January and February. The role of the observer is to provide feedback and comments on the officiating, reffing, and scorekeeping to the players and coaches in the tournament. Observers are assigned by the Officials Director or designee and the fees for the observers are paid for by the Evergreen Region. There is no financial obligation from the tournament director for the observers assigned to your event.

Site Manager A non-participating, **registered**, site manager **must** be available at each site for the entire duration of the tournament. The duty of the site manager is to administer the tournament (including posting pool play and playoff results, re-seeding if two pools are being played, gathering up the final results of all playoffs, and making sure the final results are communicated to the tournament director), to make sure that courts are kept on schedule, and to provide security for the facility. ****The tournament director CANNOT also be the day official.****

****A one-day membership is available for site managers to any tournaments utilizing individuals not previously registered. This person must also pass a background screening prior to acting in this role.****

Tournament Director The tournament director is responsible for making sure the tournament format follows the guidelines of this handbook, that teams are properly seeded according to information received from the tournament coordinator (see below), for coordinating with the Officials Director or designee for day official(s), communicating any changes in tournament information, (start times, playing site changes, playing schedules, etc.) and sending the final results to the tournament coordinator and the region office by the Monday following the tournament. ****The tournament director CANNOT also be the day official.****

Cancellation of Tournament

In the event you must cancel your tournament, notice must be given to the Evergreen Region tournament coordinator, the Evergreen Region Officials Director, the region office, and all teams who have entered the tournament **at least 72 hours** prior to the event if possible.

Tournament directors who cancel a tournament without providing adequate notice as discussed above will be subject to disciplinary action up to and including the loss of their deposit and/or suspension from hosting future tournaments.

Roster/Player Verification

Tournament directors are responsible for verifying entered teams (including 11-digit codes) with the region office **at least 2 weeks** prior to the event. If the tournament directors see problems on the rosters (i.e. missing ref/score certification, missing IMPACT certification, etc.), it is their responsibility to work with the office and the team in question to make sure the rosters are corrected before the tournament. Any changes/updates must be relayed to the tournament coordinator no later than 12 pm on the Friday before the tournament. Any changes that occur after this time will be the responsibility of the tournament director.

**If any member of the team (staff/players) does not show as CURRENT on the roster, he/she WILL NOT be allowed to participate unless other proof of membership (membership card, another roster) is provided. In addition to having a current USAV number, all coaches must be IMPACT certified AND ref/score certified. Each team must have ONE coach and ONE chaperone present in order to participate.

All rosters must be displayed at the site during the tournament and following the tournament, those rosters must be returned to the region office postmarked within one (1) business day of your event. **The day official will have the responsibility of this task.**

At the coaches' meeting prior to play, **at least one coach AND one chaperone who are listed on the team roster MUST sign the roster. Anyone listed on the roster who will **NOT** be present for any part of the tournament, must be crossed out. The day official must verify that this has been completed prior to posting the rosters.

Seeding of Teams and Arranging Pools

The Evergreen Region tournament coordinator compiles results from all Evergreen Region sanctioned tournaments and produces a ranking for all teams in the Evergreen Region. Provided the tournament director provides the list of teams, their coach(es), and 11-digit codes, the tournament coordinator will provide pool assignments before the event.

Tournament Format

Pool Play Options

The Evergreen Region allows 3-team pools and 4-team pools for pool play. 5-team pools are not allowed for pool play unless two courts are available for a single 5-team pool AND an approval from the EV tournament coordinator is obtained. The following options are approved pool-play formats and must be used for all Evergreen Region sanctioned events.

4-team Pools									
Option 1		Option 2 (JOV format)		Option 3		Option 4		Option 5	
<u>Play</u>	<u>Ref</u>	<u>Play</u>	<u>Ref</u>	<u>Play</u>	<u>Ref</u>	<u>Play</u>	<u>Ref</u>	<u>Play</u>	<u>Ref</u>
2-4	3	1-3	2	2-3	1	1-4	3	1-4	3
1-3	4	2-4	1	1-4	2	2-3	1	2-3	1
2-3	1	1-4	3	2-4	3	1-3	4	1-3	4
1-4	3	2-3	1	1-3	2	2-4	3	2-4	3
3-4	2	3-4	2	3-4	1	3-4	2	1-2	4
1-2	4	1-2	4	1-2	4	1-2	4	3-4	2

5-team Pool (JOV format) (played on 2 courts w/ refing team covering both courts) *break after the 2 nd round*			
Court 1		Court 2	
<u>Play</u>	<u>Ref</u>	<u>Play</u>	<u>Ref</u>
1-5	3	2-4	3
1-4	5	2-3	5
1-3	2	4-5	2
2-5	1	3-4	1
1-2	4	3-5	4

3-team Pools			
Option 1 (JOV)		Option 2	
<u>Play</u>	<u>Ref</u>	<u>Play</u>	<u>Ref</u>
1-3	2	2-3	1
2-3	1	1-3	2
1-2	3	1-2	3

Warm-Up Protocol

1st and 2nd rounds of pool play: 5 minutes per team on court. If the team wants to serve, they must do so within that time.

All other matches: 3 minutes per team on court. If the team wants to serve, they must do so within that time.

Note: If a match has a team that has not yet played that day, please use the 5-5 warm-up.

(NO SHARED HITTING ~ NO SHARED SERVING)

Time Guidelines

The following time allowances are guidelines from the current USAV DCR. The times include a 6-minute warm-up between matches and 3 minutes between sets. **NO CAP ON ANY SETS!**

Two 25 Rally Point Sets - 50 Minutes

Two 21 Rally Point Sets - 45 Minutes

2/3 25 Rally Point Sets per Match (15 pt. 3rd set) - 65 minutes

2/3 21 Rally Point Sets per Match (15 pt. 3rd set) - 60 minutes

One 15 Rally Point Set - 20 Minutes

One 25 Rally Point Set - 26 Minutes

3/5 25 Rally Point Sets per Match (15 pt. 5th set) - 105 Minutes

You may use either 25-point sets or 21-point sets. If you elect to use 21-point sets, please start all sets at 4-4. ***You may not use 11-point sets.***

2/3 25 or 21 rally point sets per match format are **highly recommended**. Matches greatly reduce the possibility of situations requiring tie-breaking decisions.

NOTE: Tournaments requiring a 5th playoff round must start play at 8:00am.

The final match must be scheduled no later than 7:00 p.m. Finals that start after 7:00 p.m. will require an additional payment to the day official. The fee is \$25.00 for a national referee, \$20.00 for a junior national referee, and \$15.00 for a regional referee.

All one-day tournaments must allow each team to play at least eight (8) sets.

All one-day tournaments must consist of pool play followed by a single elimination playoff. Two-day tournaments are allowed to run a double elimination or modified double elimination playoff after pool play. **Alternative formats must be approved by the tournament coordinator.**

Playoff Options

Playoff brackets are included in the back of this book. Playoff brackets are available for tournaments with 4-16 teams, 20 teams, and 24 teams. These should cover 99% of the tournaments. However, if you require a bracket that is not included, please contact the tournament coordinator and one will be developed for you. These brackets assign playoff positions based on a team's placement in pool play. Every bracket is cross-pooled,

meaning that teams from the same pool will not play each other until after the first round of playoffs.

****NO DEVIATION FROM THE REGION-APPROVED BRACKETS WILL BE ALLOWED WITHOUT PRIOR APPROVAL FROM THE TOURNAMENT COORDINATOR!****

Tie-Breaking Procedures

The Evergreen Region has adopted the following tie-breaking procedure for pool play ties in all Evergreen Region-sanctioned tournaments-- **THERE WILL BE NO TIE-BREAKER SETS PLAYED.**

***3-way tie in match record for first or second place in pool*

If there is a three-way tie in the pool, the tied teams will be seeded by the following criteria:

A. win-loss ratio of total matches played

--Divide # **matches won** by **total # matches lost** for each team; count only the matches among the three tied teams.

B. win-loss ratio of total sets played

--Divide # **sets won** by **total # sets lost** for each team; count only the sets among the three tied teams.

C. point differential

--subtract the **number of points lost** from the **number points gained**; count only the points gained or lost among the matches/sets played between the tied teams.

D. coin toss

2- way tie in a pool

If a two-way tie exists, the tie will be broken using the head to head match result.

Set/Match Forfeiture and Match Start Times

It is suggested that all Evergreen Region one-day tournaments have a start time of 8:00 am. Two-day tournaments may begin as early as 8 a.m. on the second day.

All tournament matches should have a scheduled start time. However, matches that can start earlier DURING THE TOURNAMENT should do so—keep the tournament running!!

Forfeit time for set one is the scheduled match time. Set two is forfeited 10 minutes after the forfeiture of the first set.

Day of Event Procedures

Awards

It is recommended that awards be given to the first and second place teams in the Championship Playoff and to the winner of the Consolation Playoff. When awards are given, individual awards should be given instead of team awards. Awards should be based on twelve individual awards per team.

All-tournament teams shall not be selected unless approved by the tournament coordinator.

Equipment

On each court you will need the following equipment:

- a net
- two antennae
- support poles (padded to at least five feet up from the floor)
- a referee stand (padded up at least five feet from the floor)
- a scorekeeper table with minimum of three (3) chairs
- a visible scoreboard
- benches/chairs for the teams.

All rules for specific equipment/facility requirements can be found in the current year's DCR. These requirements must be met in order to be in compliance concerning risk management. NOTE: Tables and chairs are not appropriate referee stands and will not be used.

Charts

Large charts for pool play results and playoff brackets should be posted away from the playing areas for participants and spectators to see.

Other signs typically used during the tournament include a pool play schedule, "No Food or Drink in Gym" signs, and court # signs. All signs should be posted prior to the coaches' meeting. Make sure you have tape and marking pens for all the signs.

Reference Materials

Tournament directors should have on site and accessible the current **USAV DCR**, the current **Evergreen Region Participants' Handbook**, and the current **Evergreen Region Tournament Procedures Handbook**. In addition, a copy of your approved Tournament Sanction Form must be posted at ALL tournament locations.

Scorekeeping Equipment

Each court must be provided with an adequate number of regular and deciding set scoresheets, line-up sheets, and Libero tracking sheets for all matches scheduled on the court. (You can download these from the Evergreen region website.) Also, a supply of pencils, black pens, and a copy of the pool play schedule should be posted on each scoring table.

Emergency Gear

A stocked first aid kit should be accessible to all the site managers for the duration of the tournament. All tournaments should have a bodily fluids clean-up kit, ice, and telephone access in case of an emergency. A phone must be available to call 911. It is also suggested that someone affiliated with the tournament possess a current First Aid card.

Coaches/Chaperones Meeting

The tournament director/site manager must hold a formal coaches' meeting before the tournament begins. The following items need to be discussed at this meeting:

- review, update, and sign rosters. Official rosters must be signed by a coach AND a chaperone who are listed on the roster
- present rules and/or policies about the facility (i.e. "no food", "water only", "no pets", etc.)
- introduce the day official, observers, & site managers--allow day officials to go over the ground rules for all courts.
- present the playoff format
- determine the protest committee.

No-Show Procedure

If a registered/entered team(s) fails to show up for the tournament without advance notice, the **tournament director** will take the following actions:

- re-arrange the pool(s) involved to assure that each team plays the minimum number of sets (8), and that the playoff
- re-arrange the playoff format to reflect the proper number of teams in the tournament (Approved playoff formats are available in the appendix of this handbook.)

- make note of the “no show” in the tournament director’s report and also make sure that the day official includes it in his’ /her report

Rosters

Rosters must be verified on the day of the tournament at the coaches meeting. Coaches of all teams must perform the following steps:

- cross out any players/coaches/chaperones that will not be in attendance
- fill in missing information such as USAV number, uniform number, and/or referee & scorekeeper **certification (in order to add a USAV number, the coach must present the person’s membership card OR another official roster showing the number)**
- a coach **AND** a chaperone on the roster must sign the roster

The day official will use the **official rosters from the tournament host** to verify the teams and the players’ eligibility. **All coaches must be IMPACT certified and ref/score certified. Chaperones CANNOT sit on the bench during competition.**

The rosters should be posted in a visible location in the playing facility. All coaches should carry a current, "back up" roster.

The Evergreen Region requires that each team play in at least **three (3) Evergreen Region sanctioned tournaments and each player play in at least **two** (2) Evergreen Region sanctioned tournaments in order to participate in the Regional Championships. Your efforts in helping document the participants at your tournament will help in this effort.**

Staying on Time

Please follow these guidelines to help keep the tournament running on time:

- the officiating team must conduct the coin toss IMMEDIATELY after the preceding match, then start the warm up immediately (Do this BEFORE you meet with your team if you just played!)
- be ready to officiate immediately after the preceding match
- keep your coin-toss speech brief and to the point
- accurately time the warm-ups

Tournament directors/site managers have the discretion to move matches to alternate courts if both teams AND a refereeing team are available to help make the tournament move along.

Officiating

Each team will have officiating responsibilities during the tournament: Each team must provide the following during their assigned officiating matches:

- A coach or rostered adult who has been to the current year's referee/scorekeeping clinic to R1
- registered members who have been to the current year's referee/scorekeeping clinic to R2 and keep the written score
- three additional registered members are also needed to flip the visual scorechart and be line judges.

**** If a Libero is used, there MUST be a Libero tracker at the score table** (this can be the visual score chart flipper).

Penalty for being late for an officiating assignment:

- 2 points for every minute the crew is late to an assignment to a maximum of 25, and the team shall forfeit the first set of its next match. After 30 minutes, the team shall forfeit its entire next match

Penalty for a team that leaves a tournament without fulfilling its officiating assignment--the CLUB will be sanctioned by the region as follows:

- **1st Offense: loss of first match in its next tournament**
- **2nd Offense: \$210 fine (to be paid prior to participation in additional tournaments) AND loss of first match in next tournament**
- **3rd Offense: suspension from participation for one year**

If a team does not have the required certified officials, the team shall pay \$25.00 per certified official for each of their officiating assignments. *This does not apply if the team is required to officiate on two courts.

Determination of Playoff Teams

Use the playoff charts included in this handbook to position the teams for playoffs following pool play. All teams that play in the tournament will advance to the playoffs, either in a championship or consolation bracket.

The tournament brackets ensure that no teams from the same pool will play again until after the first round of the playoffs.

*****If the format for your tournament IS NOT in the Tournament Procedures Handbook, it MUST BE APPROVED by the tournament coordinator PRIOR to your tournament.*****

Post-Tournament Procedures

Tournament Directors

1. ***Tournament results must be sent to the region office AND the Tournament Coordinator*** ~ Results shall include all teams' 11-digit codes to facilitate the identification of teams. Results must be submitted via e-mail no later than the Monday following the tournament.

The penalty for tournament results not being submitted in a timely manner may include, but is not limited to, the forfeiture of the \$50.00 deposit and the loss of tournament hosting privileges.

2. ***Tournament Director Tournament Report (available on the region website) must be sent to the region office*** ~ This form must be filled out and e-mailed, mailed or faxed to the region office following your tournament. If this form is not received within 7 days of your tournament, it can result in the forfeiture of your tournament deposit.

Day Officials

1. ***Updated rosters must be mailed to the Evergreen Region Office*** ~ Official rosters must be mailed (**postmarked no later than one business day after the tournament**) to the region office. Please make sure that all rosters have been signed by BOTH a coach and a chaperone.

2. ***Day Official's Report Form must be mailed to the Officials Director*** ~ Please mail this report (**postmarked no later than one business day after the tournament**) directly to the Chair of Officials using the address on the form.

Competition Categories

Adult Classifications

Currently there is no organized Adult Tournament Schedule, but USA Volleyball does offer the following competition categories at the national level and in other regions: men, women, and co-ed are offered in Rec., Open, B, BB, A, and AA classifications.

Junior Age Groups

Most Evergreen Region sanctioned tournaments are held for U-18, U-16, U-14, and U-12 divisions. However, single age groups are defined and available for competition if enough teams want to play in the U-13, U-15, and U-17 divisions. The Evergreen Regional

Championships will have tournaments for all age groups provided there are at least eight (8) teams that enter in any particular age group.

The age-division definitions can be found on the Evergreen Region website. The age-divisions and cutoff dates are determined by the USAV Youth and Junior Division.

U-12 Specifics

1. Service line will be 6' 6" (2 meters) from the end line, or 23' 6" (7 meters) from the center line.
2. Volleyballs used will conform to USAV rule 3.1, so that the weight is 7 to 8 oz (198 to 227 g).
3. Net height will be 7 feet (2.13 meters).

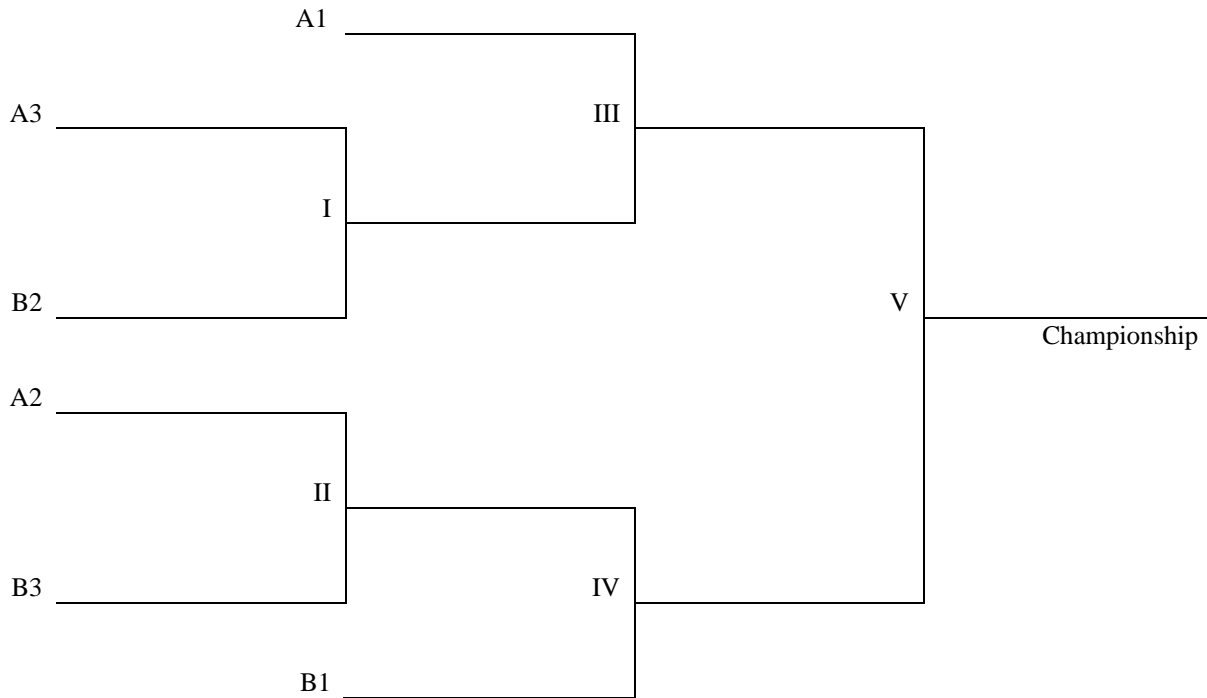
****Grassroots Adaptations****

LIBERO – As a grassroots adaptation to the current DCR, the Libero will be allowed to serve during all Evergreen Region tournaments, except for the Regional Championships. The Libero is not allowed to serve in any tournament that awards bids to Nationals, and it is the responsibility of the team to determine whether or not it is allowed at out-of-region tournaments.

U12 TEAMS – As a grassroots adaptation to the current DCR, U12 teams will be allowed to have a service line that will be 6' 6" (2 meters) from the end line, or 23' 6" (7 meters) from the center line during all Evergreen Region tournaments, except for the Regional Championships . U12 teams are not allowed to "step in" for service in any tournament that awards bids to Nationals, and it is the responsibility of the team to determine whether or not it is allowed at out-of-region tournaments.

6 Team Tournament, version 1

2 Pools of 3 teams on 2 courts



Pool	A	B
	1	2
	3	4
	5	6

Round 1

I Ct1 A3 vs. B2 Ref: A1

II Ct2 A2 vs. B3 Ref: B1

Round 2

III Ct1 Win I vs. A1 Ref: L-I

IV Ct2 Win II vs. B1 Ref: L-II

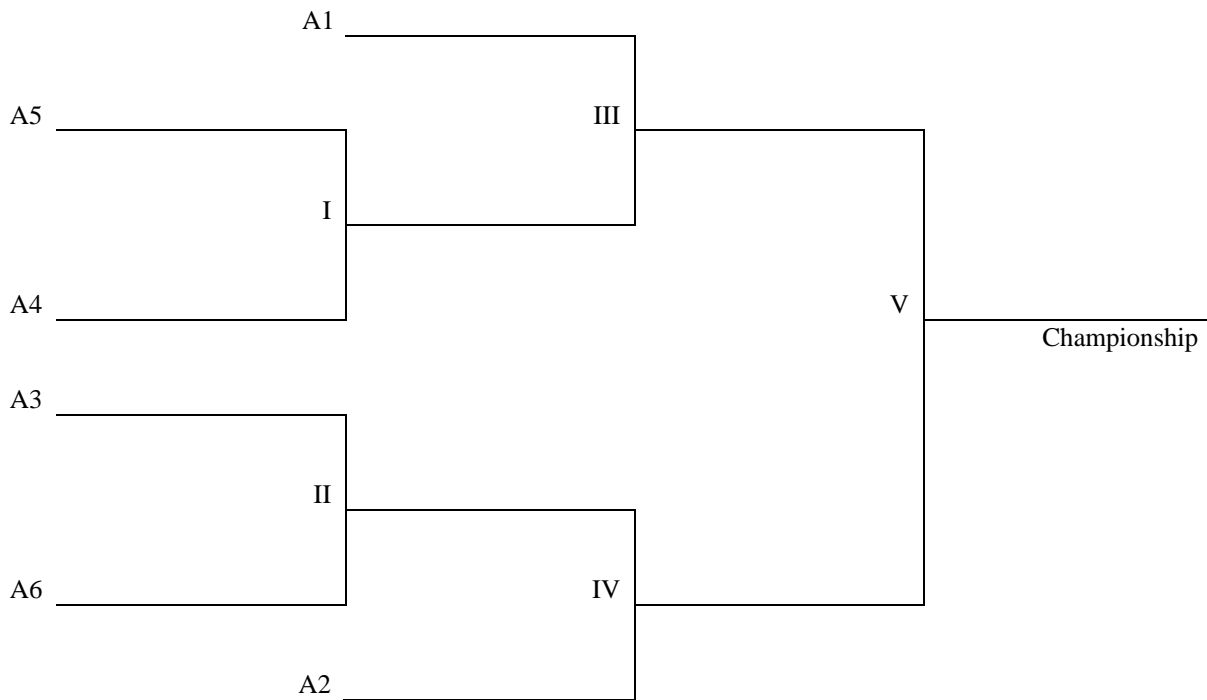
Round 3

V Ct1 Win III vs. Win IV Ref: L-III/IV, whoever is closer

6 Team Tournament, version 2

1 pool of 6 teams on 2 courts
 (must start play at 8:00 AM, each pool play match only 2 games)
 55 minutes allotted for two 25-point games with warm-ups

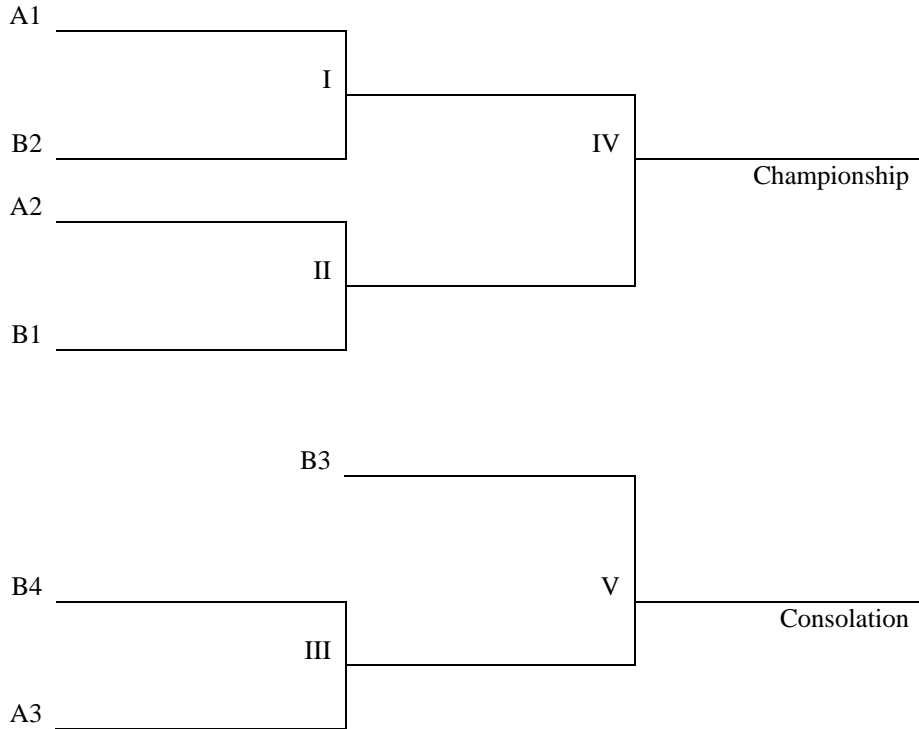
Time	Court 1	Court 2
8:00 AM	A4 vs. A6 Ref: A1	A3 vs. A5 Ref: A2
8:55 AM	A1 vs. A6 Ref : A4	A2 vs. A5 Ref: A3
9:50 AM	A1 vs. A4 Ref: A6	A2 vs. A3 Ref: A5
10:45 AM	A4 vs. A5 Ref: A1	A3 vs. A6 Ref: A2
11:40 AM	Lunch	Lunch
12:10 PM	A1 vs. A5 Ref: A3	A2 vs. A6 Ref: A4
1:05 PM	A1 vs. A3 Ref: A5	A2 vs. A4 Ref: A6
2:00 PM	A3 vs. A4 Ref: A1	A5 vs. A6 Ref; A2
2:55 PM	A1 vs. A2 Ref: A3	OFF
	Re-seed based on pool play finish	
3:50 PM	I – A4 vs. A5 Ref: A1	II – A3 vs. A6 Ref: A2
4:55 PM	III – WIN I vs. A1 Ref: L-I	IV – WIN II vs. A2 Ref: L-II
6:00 PM	V – WIN III vs. WIN IV Ref: L-III/IV	



Pool A
A1
A2
A3
A4
A5
A6

7 Team Tournament

1 Pool of 4 teams and 1 pool of 3 teams on 2 Courts



Pool	A	B
	1	2
	3	4
	6	5
	X	7

Round 1

I Ct1 A1 vs. B2 Ref: A3

II Ct2 A2 vs. B1 Ref B4

Round 2

III Ct2 B4 vs. A3 Ref L-II

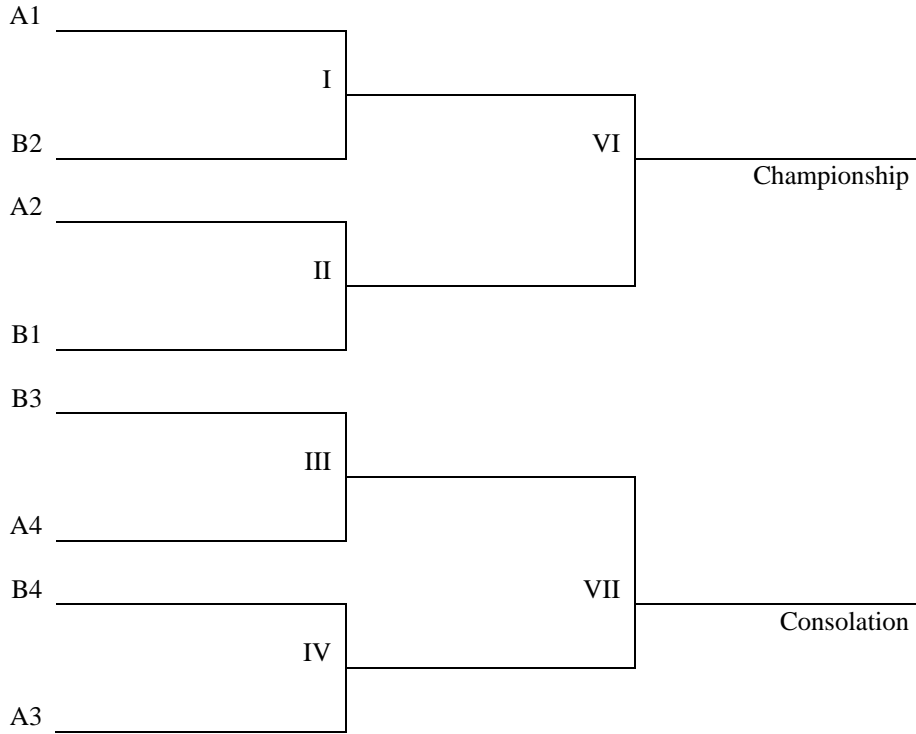
IV Ct1 Win I vs. Win II Ref L-I

Round 3

V Ct1/2 B3 vs. Win III Ref: L-III

8 Team Tournament

2 Pools of 4 teams on 2 Courts



Pool	A	B
	1	2
	3	4
	6	5
	8	7

Round 1

I Ct1 A1 vs. B2 Ref: A2

III Ct2 A4 vs. B3 Ref B4

Round 2

II Ct.1 B1 vs. A2 Ref L-I

IV Ct2 B4 vs. A3 Ref L-III

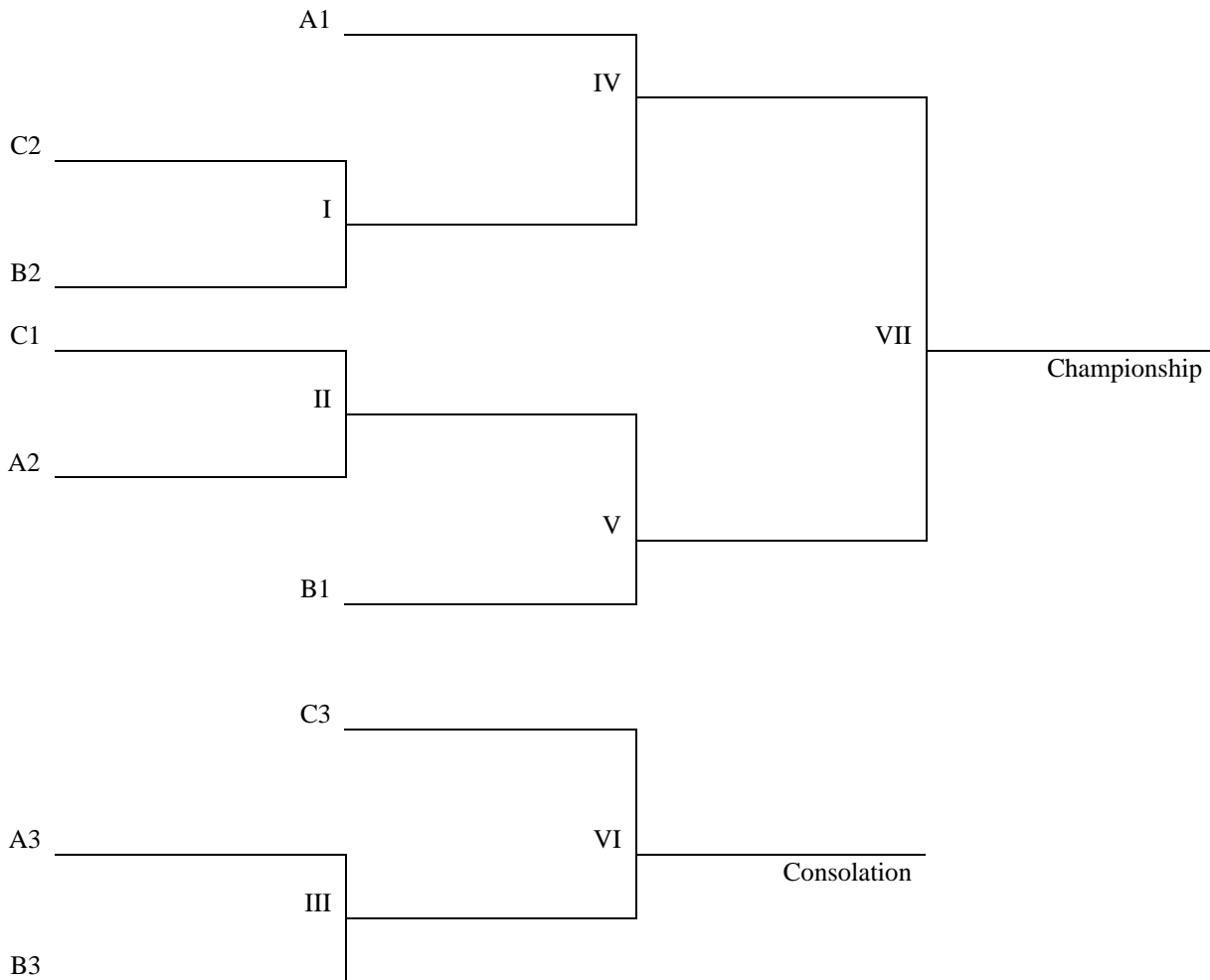
Round 3

VI Ct1 Win I vs. Win II Ref: L-II

VII Ct2 Win III vs. Win IV Ref: L-IV

9 Team Tournament, version 1

3 Pools of 3 teams on 3 courts (6 up, 3 down)



Pool	A	B	C
	1	2	3
	6	4	5
	9	8	7

Round 1

I Ct1 C2 vs. B2 Ref: A1
 II Ct2 C1 vs. A2 Ref: B1
 III Ct3 A3 vs. B3 Ref: C3

Round 2

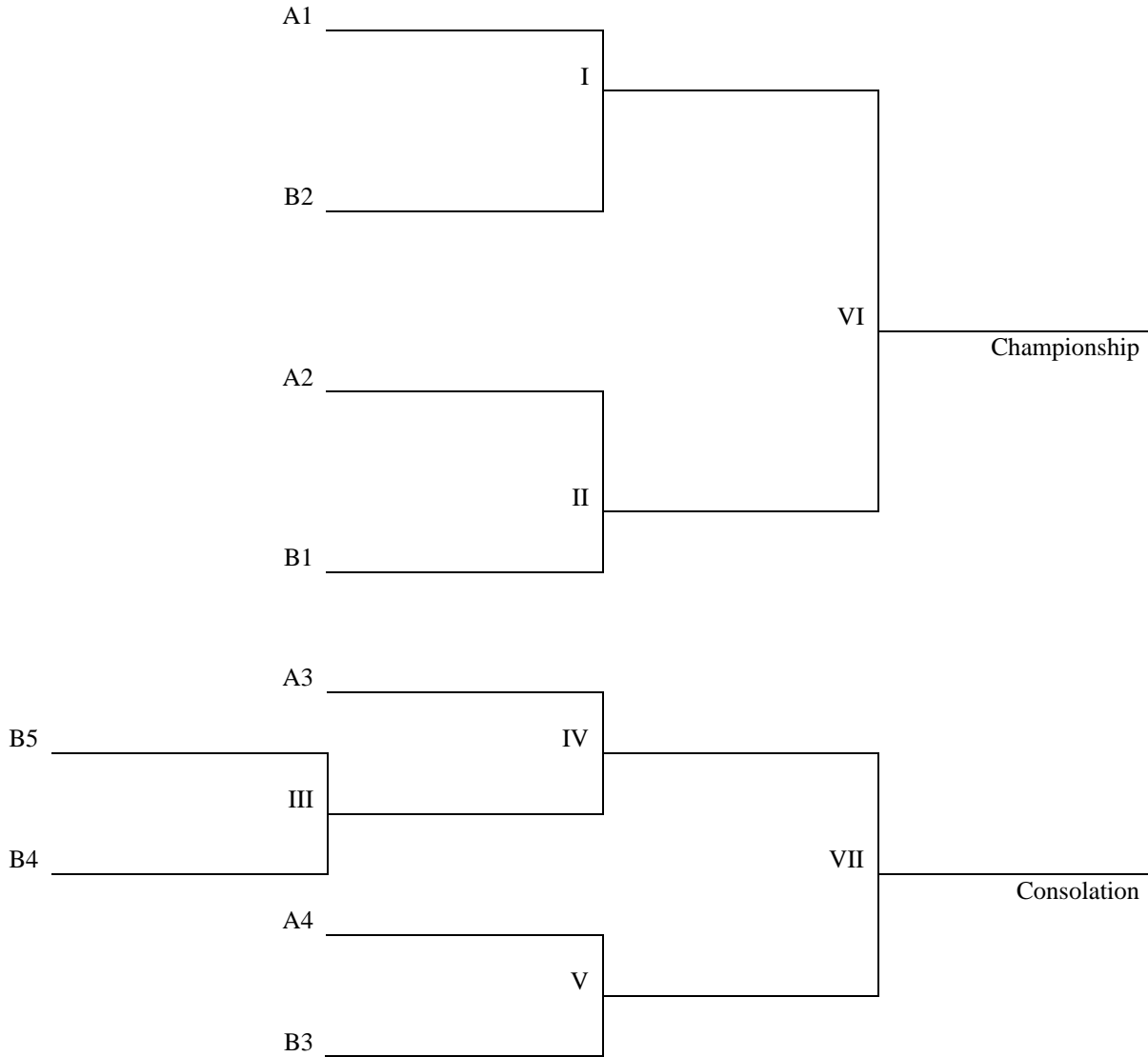
IV Ct1 Win I vs. A1 Ref: L-I
 V Ct2 Win II vs. B1 Ref: L-II
 VI Ct3 Win III vs. C3 Ref: L-III

Round 3

VII Ct1 Win IV vs. Win V Ref: L-IV/V, whoever is closer

9 Team Tournament, version 2

1 Pool of 5 teams, 1 pool of 4 teams, on 3 courts (4 up, 5 down)



Pool	A	B
	1	2
	3	4
	5	6
	7	8
	X	9

Round 1

- I Ct1 A1 vs. B2 Ref: A3
- II Ct2 A2 vs. B1 Ref: B5

Round 2

- IV Ct2 Win III vs. A3 Ref: L-II
- V Ct3 A4 vs. B3 Ref: L-III

III Ct3 B5 vs. B4 Ref: A4

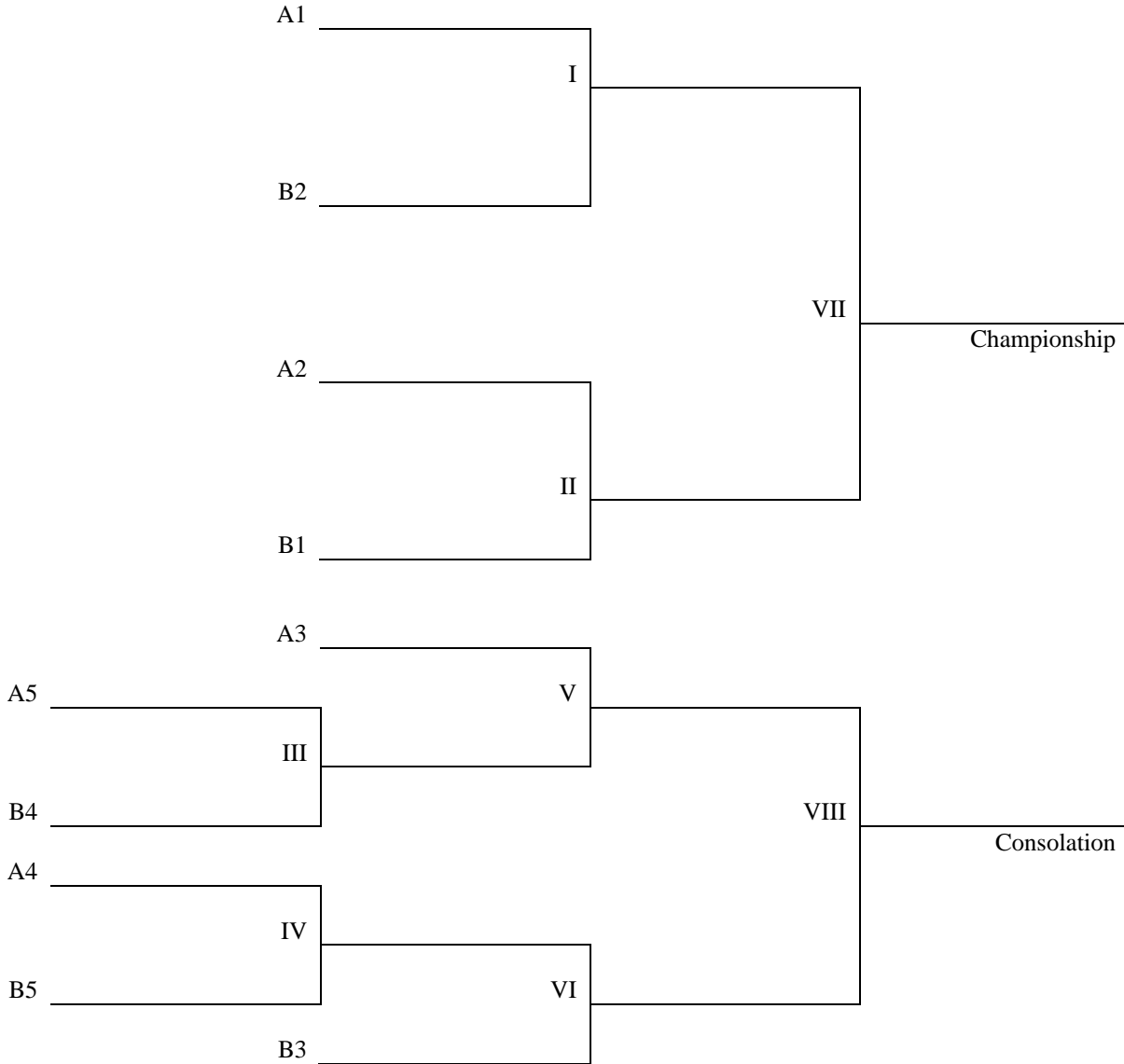
VI Ct1 Win I vs. Win II Ref: L-I

Round 3

VII Ct1 Win IV vs. Win V Ref: L-IV/V

10 Team Tournament, version 1

2 Pools of 5 Teams on 4 courts (4 up, 6 down)



Pool	A	B
	1	2
	3	4
	5	6
	7	8
	9	10

Round 1

I Ct1 A1 vs. B2 Ref: A2

Round 2

II Ct1 A2 vs. B1 Ref: L-I

III Ct2 A5 vs. B4 Ref: A3
IV Ct3 A4 vs. B5 Ref: B3

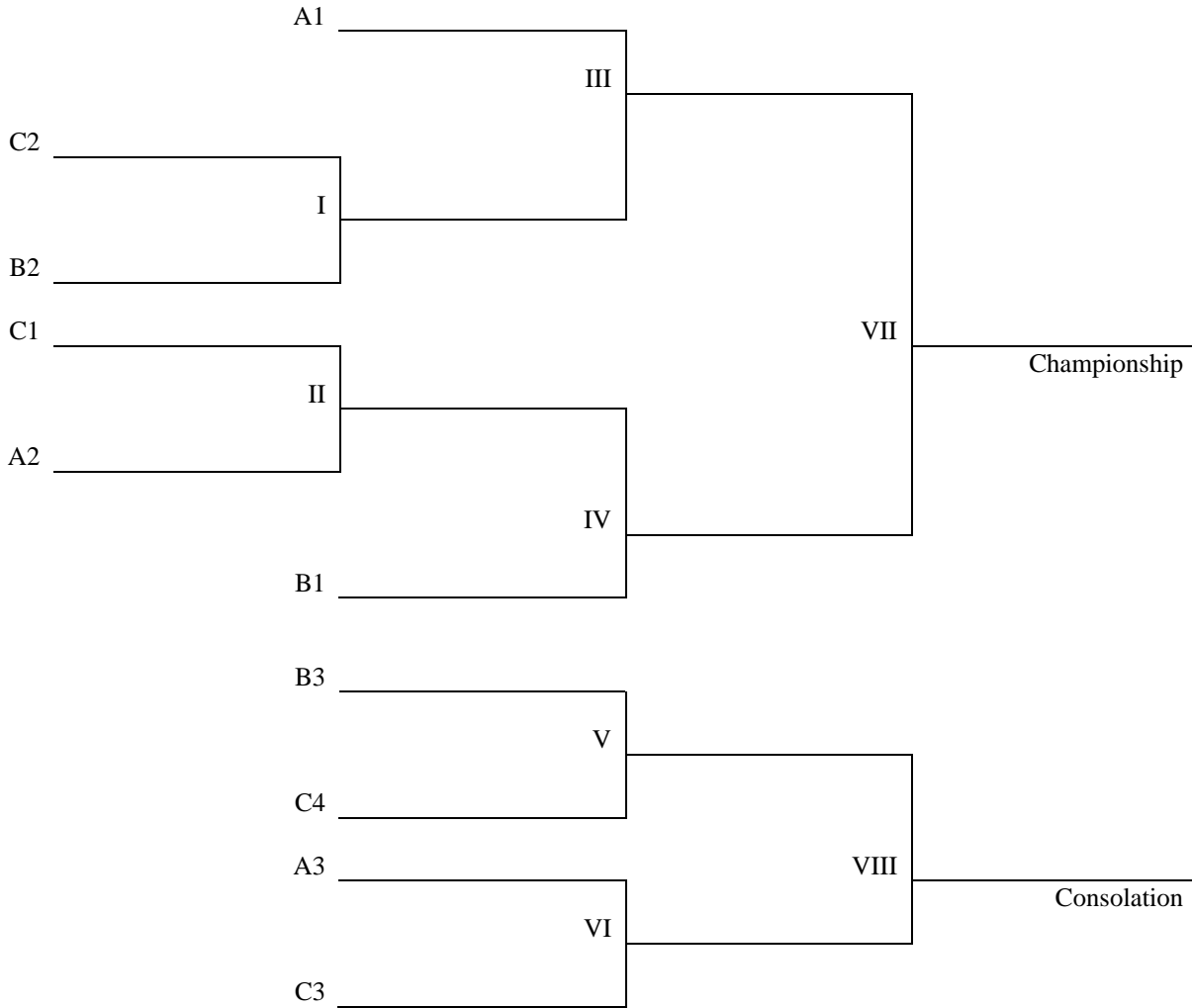
V Ct2 Win III vs. A3 Ref: L-III
VI Ct.3 Win IV vs. B3 Ref: L-IV

Round 3

VII Ct1 Win I vs. Win II Ref: L-II
VIII Ct2 Win V vs. Win VI Ref: L-V/VI

10 Team Tournament, version 2

1 Pool of 4 Teams, 2 Pools of 3 teams on 3 courts (6 up, 4 down)



Pool	A	B	C
	1	2	3
	6	4	5
	9	7	8
	X	X	10

Round 1

I Ct1 C2 vs. B2 Ref: A1
 II Ct2 C1 vs. A2 Ref: B1
 V Ct3 B3 vs. C4 Ref: A3

Round 2

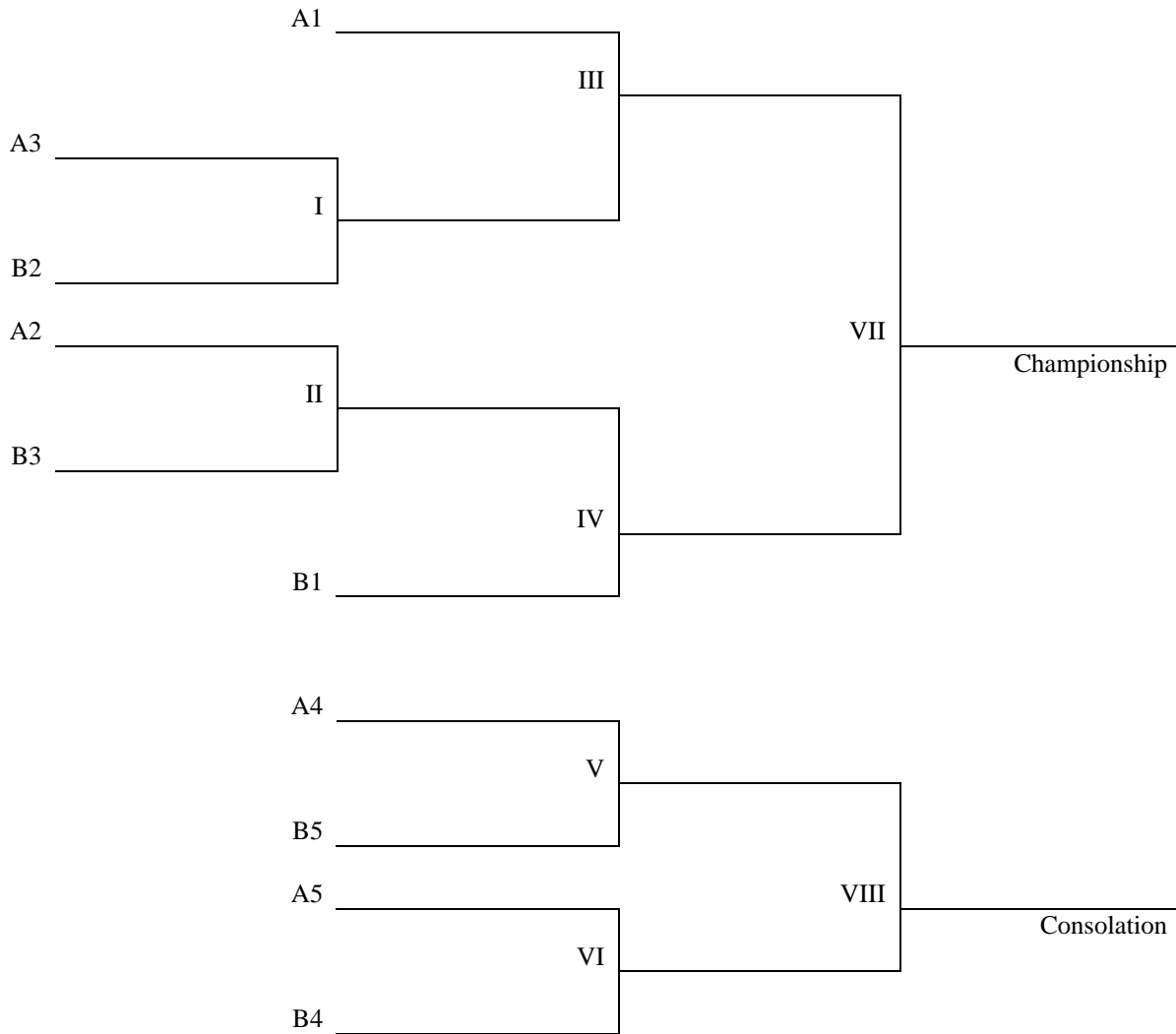
III Ct1 Win I vs. A1 Ref: L-I
 IV Ct2 Win II vs. B1 Ref: L-II
 VI Ct3 A3 vs. C3 Ref: L-V

Round 3

VII Ct1/2 Win III vs. Win IV Ref: L-III/IV
 VIII Ct3 Win V vs. Win VI Ref: L-VI

10 Team Tournament, version 3

2 Pools of 5 Teams, on 4 courts (6 up, 4 down)



Pool	A	B
	1	2
	3	4
	5	6
	7	8
	9	10

Round 1

- I Ct1 A3 vs. B2 Ref A1
- II Ct2 A2 vs. B3 Ref: B1
- V Ct3 A4 vs. B5 Ref A5

Round 2

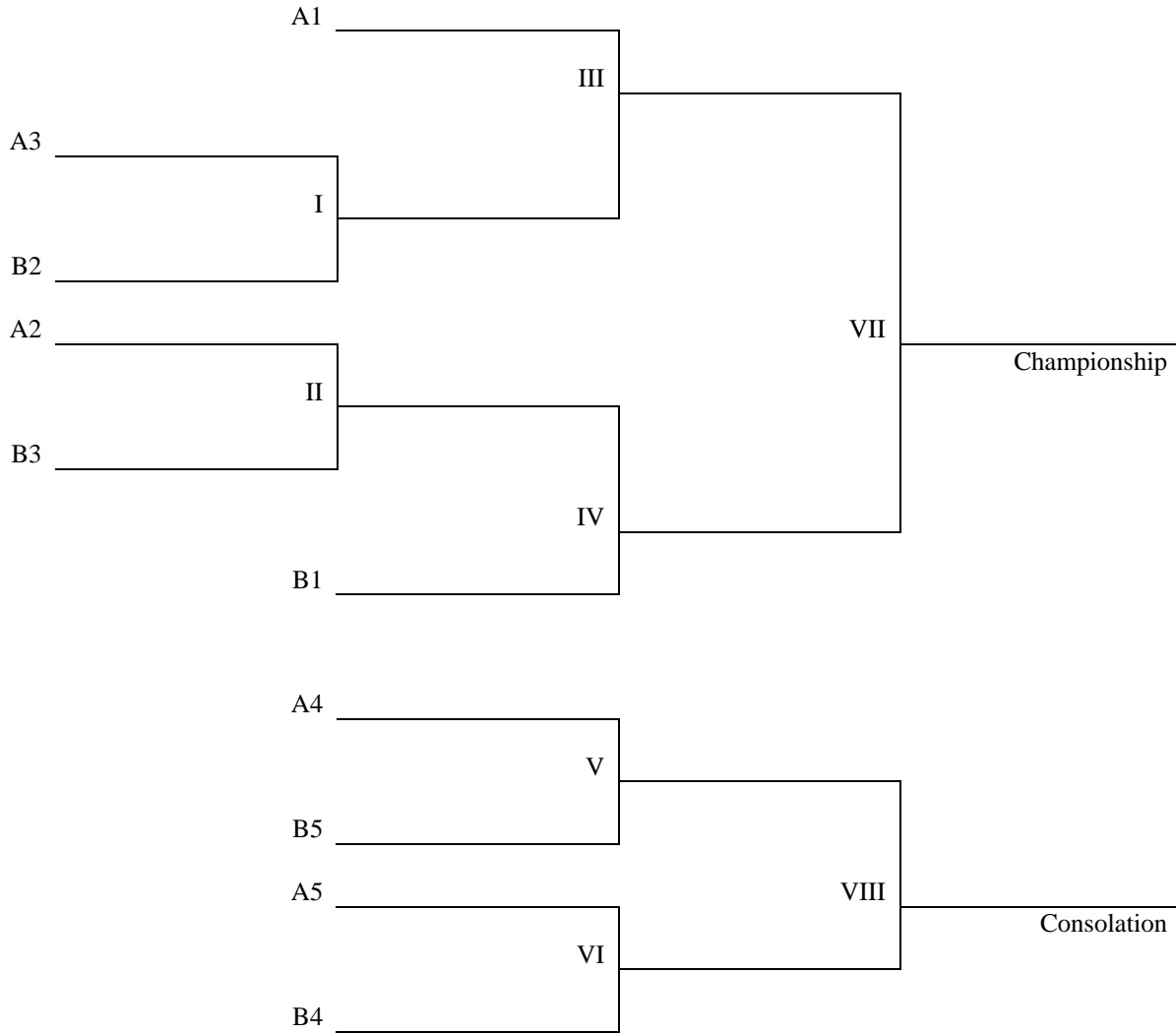
- II Ct1 Win I vs. A1 Ref: L-I
- IV Ct2 Win II vs. B1 Ref: L-II
- VI Ct3 A5 vs. B4 Ref: L-V

Round 3

- VII Ct1 Win III vs. Win IV Ref: L-III/IV
- VIII Ct3 Win V vs. Win VI Ref: L-VIII

10 Team Tournament, version 4

2 Pools of 5 Teams, on 3 courts (6 up, 4 down)



Pool	A	B
	1	2
	3	4
	5	6
	7	8
	9	10

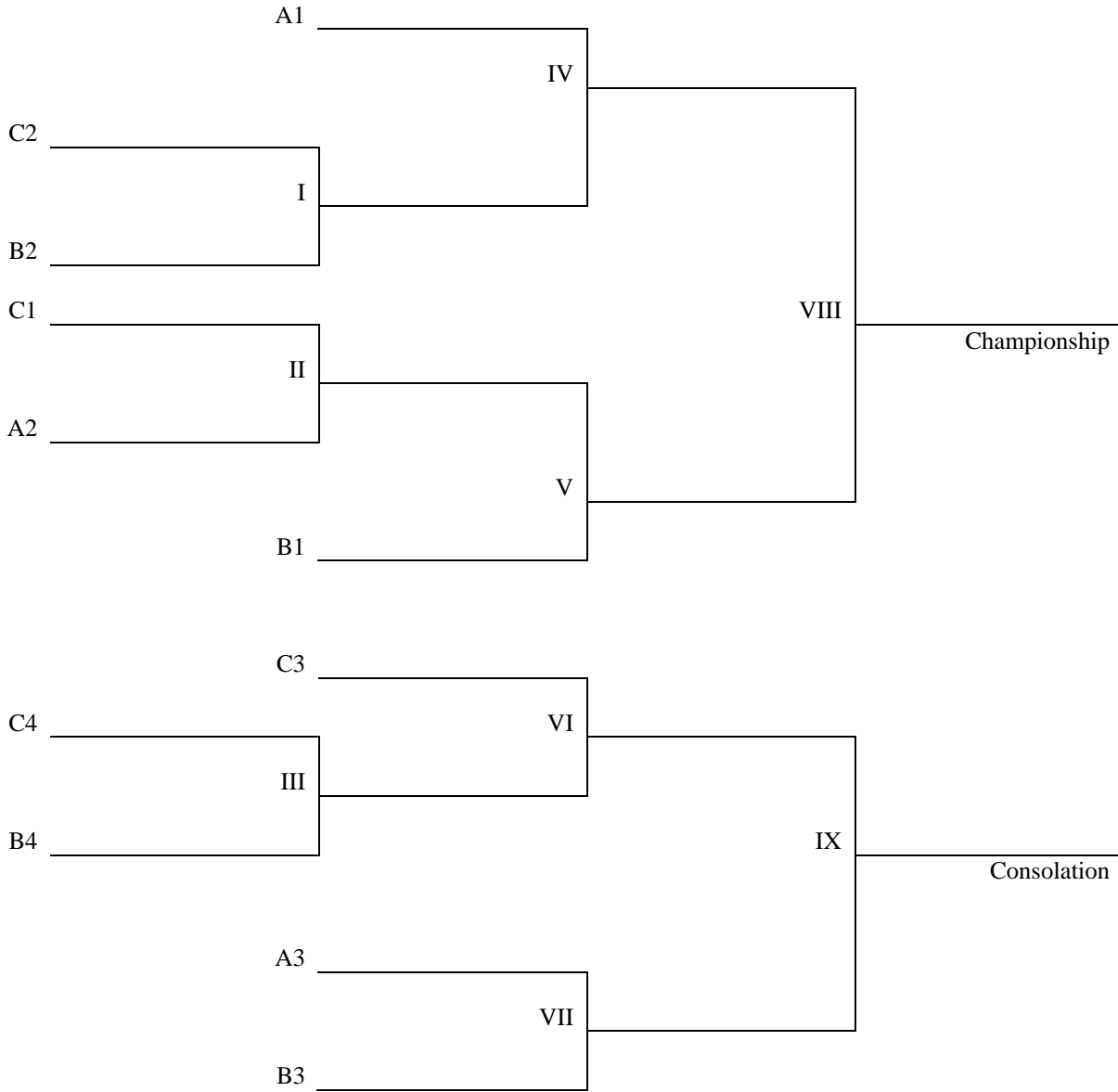
Pool Play Schedule

Round	Court 1	Court 2	Court 3
1 - 9:00am	A3 vs. A5 Ref A1	B1 vs. B4 Ref A4	B3 vs. B5 Ref B2
2 - 10:10am	A1 vs. A3 Ref A5	A2 vs. A4 Ref B1	B2 vs. B5 Ref B3
3 - 11:15am	A2 vs. A5 Ref A3	B1 vs. B3 Ref A4	B2 vs. B4 Ref B5
4 - 12:20pm	A1 vs. A4 Ref A2	OFF	B4 vs. B5 Ref B1
5 - 1:25pm	A4 vs. A5 Ref A1	A2 vs. A3 Ref B4	B2 vs. B3 Ref B5
6 - 2:30pm	A1 vs. A5 Ref A2	B3 vs. B4 Ref A3	B1 vs. B5 Ref B2
7 - 3:35pm	A1 vs. A2 Ref A5	A3 vs. A4 Ref B4	B1 vs. B2 Ref B3

**For bracket play, use schedule on previous page.

11 Team Tournament

2 Pools of 4 Teams and 1 Pool of 3 Teams on 3 Courts



Pool	A	B	C
	1	2	3
	6	4	5
	9	8	7
	X	10	11

Round 1

I Ct1 C2 vs. B2 Ref: A1
II Ct2 C1 vs. A2 Ref: B1
III Ct3 C4 vs. B4 Ref: A3

Round 3

VIII Ct1 Win IV vs. Win V Ref: L-VI
VII Ct3 A3 vs. B3 Ref: L-VI

Round 2

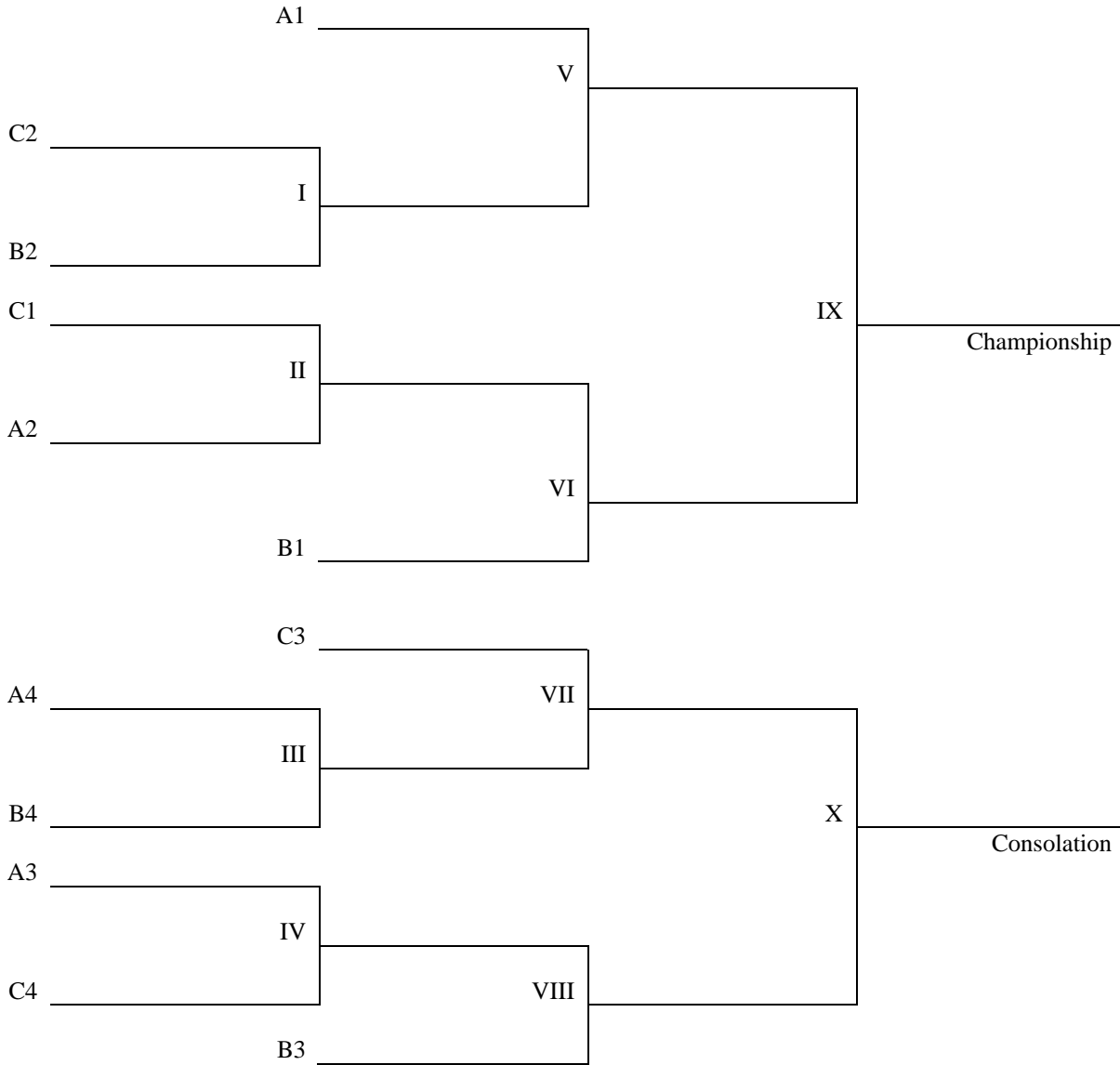
IV Ct1 Win I vs. A1 Ref: L-I
V Ct2 Win II vs. B1 Ref: L-II
VI Ct3 Win III vs. C3 Ref: L-III

Round 4

IX Ct3 Win VI vs. Win VII Ref: L-VII

12 Team Tournament

3 Pools of 4 Teams on 3 Courts



Pool	A	B	C
	1	2	3
	6	4	5
	9	8	7
	11	10	12

Round 1

- I Ct1 C2 vs. B2 Ref: A1
- II Ct2 C1 vs. A2 Ref: B1
- III Ct3 A4 vs. B4 Ref: A4

Round 2

- IV Ct3 A3 vs. C4 Ref: L-III
- V Ct1 Win I vs. A1 Ref: L-I
- VI Ct2 Win II vs. B1 Ref: L-II

Round 3

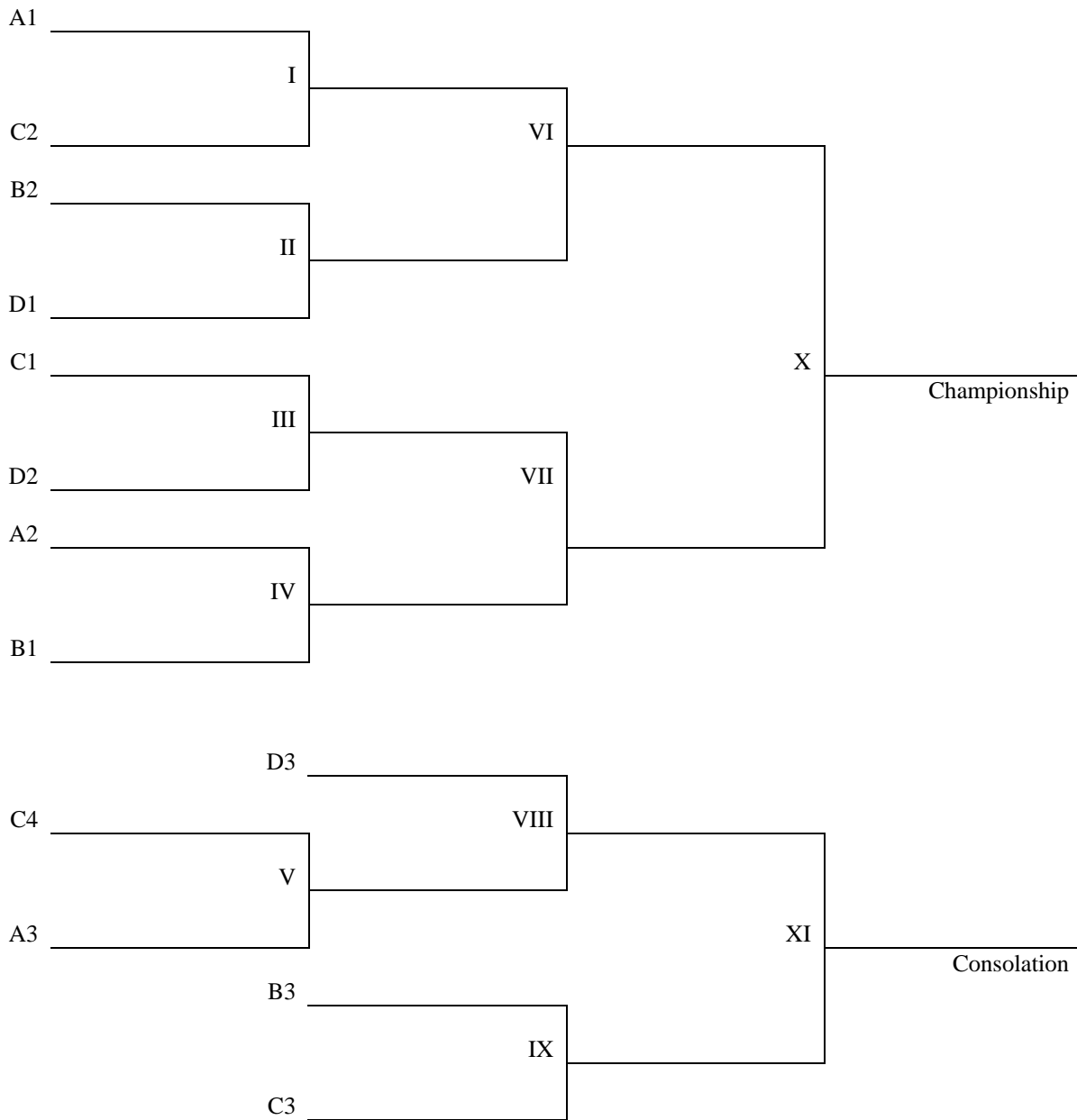
- IX Ct1 Win V vs. Win VI Ref: L-V
- VII Ct2 Win III vs. C3 Ref: L-VI

Round 4

- X Ct2 Win VII vs. Win VIII Ref: L-VII/VIII

13 Team Tournament, version 1

3 Pools of 3 teams, 1 Pool of 4 Teams, on 4 Courts



13 Team Tournament, version 1

3 Pools of 3 teams, 1 Pool of 4 Teams, on 4 Courts

Pool	A	B	C	D
	1	2	3	4
	7	5	8	6
	12	11	10	9
	X	X	13	X

Round 1

I Ct1 A1 vs. C2 Ref: D2
 II Ct2 B2 vs. D1 Ref: A2
 V Ct3 C4 vs. A3 Ref: D3
 IX Ct4 B3 vs. C3 Ref: C1

Round 2

III Ct1 C1 vs. D2 Ref: L-I
 IV Ct2 A2 vs. B1 Ref: L-II
 VIII Ct3 Win V vs. D3 Ref: L-V

Round 3

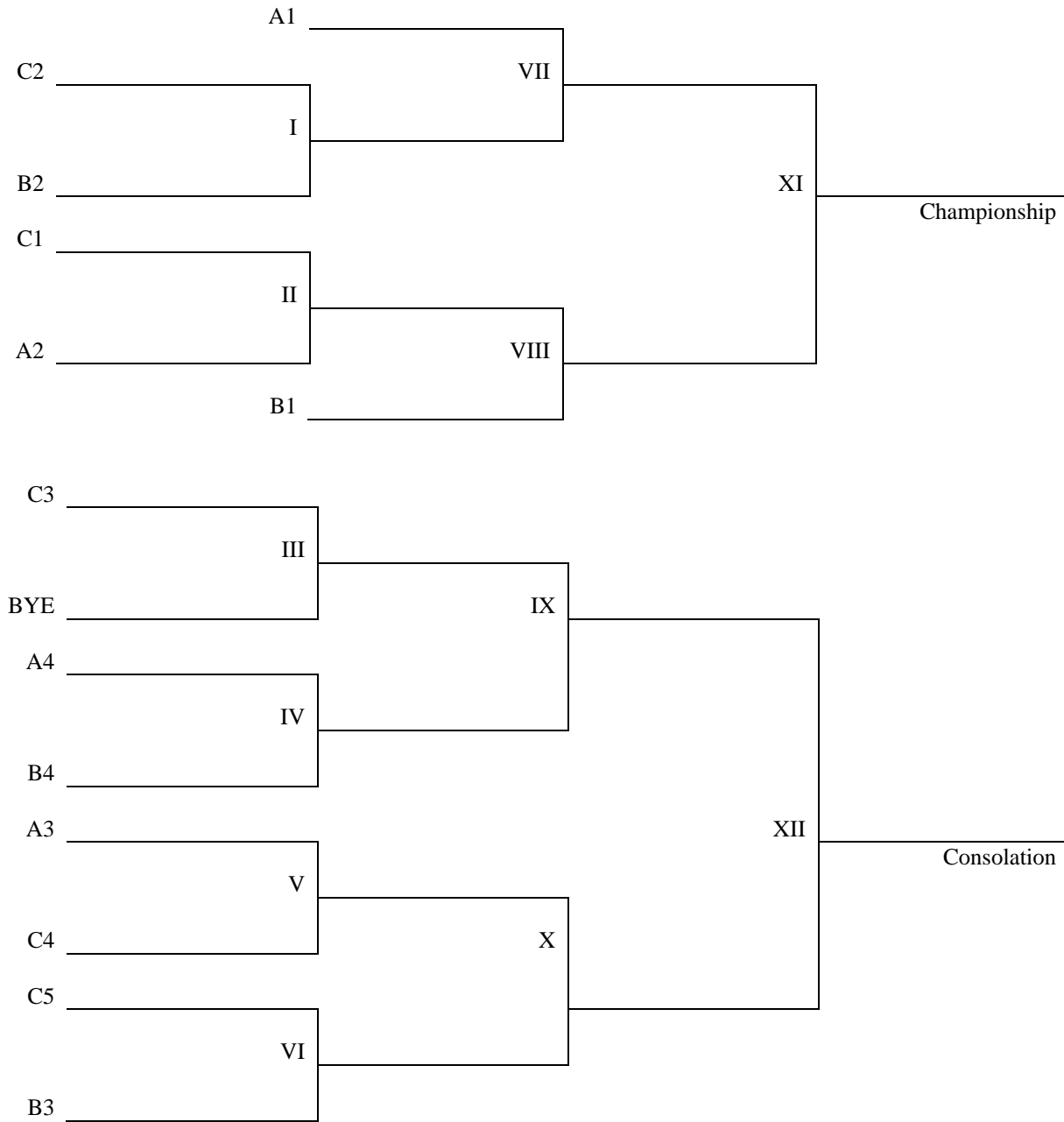
VI Ct1 Win I vs. Win II Ref: L-III
 VII Ct2 Win III vs. Win IV Ref: L-IV
 XI Ct3 Win VIII vs. Win IX Ref: L-VIII

Round 4

X Ct1 Win VI vs. Win VII Ref: L-VI/VII

13 Team Tournament, version 2

2 Pools of 4 teams, 1 Pool of 5 Teams, on 4 Courts (6 up, 7 down)



13 Team Tournament, version 2

2 Pools of 4 teams, 1 Pool of 5 Teams, on 4 Courts (6 up, 7 down)

Pool	A	B	C
	1	2	3
	6	4	5
	9	8	7
	11	10	12
	X	X	13

Pool Play Schedule

<u>Match</u>	<u>Court 1**</u>	<u>Court 2</u>	<u>Court 3</u>	<u>Court 4</u>
1	2 vs. 3 ref 1	same as Court 1	C2 vs. C5 ref 1	C3 vs. C4 ref 1
2	1 vs. 4 ref 2		C1 vs. C5 ref 4	C2 vs. C3 ref 4
3	2 vs. 4 ref 3		C1 vs. C4 ref 2	C3 vs. C5 ref 2
4	1 vs. 3 ref 2		C2 vs. C4 ref 5	C1 vs. C3 ref 5
5	3 vs. 4 ref 1		C4 vs. C5 ref 3	C1 vs. C2 ref 3
6	1 vs. 2 ref 4		off	off

**Option #3 was used as an example.

Round 1

- I Ct1 B2 vs. C2 Ref: A1
- II Ct2 A2 vs. C1 Ref: B1
- IV Ct3 A4 vs. B4 Ref: C3
- V Ct4 A3 vs. C4 Ref: C5

Round 2

- VII Ct1 A1 vs. Win I Ref: L-I
- VIII Ct2 B1 vs. Win II Ref: L-II
- VI Ct4 C5 vs. B3 Ref: L-V

Round 3

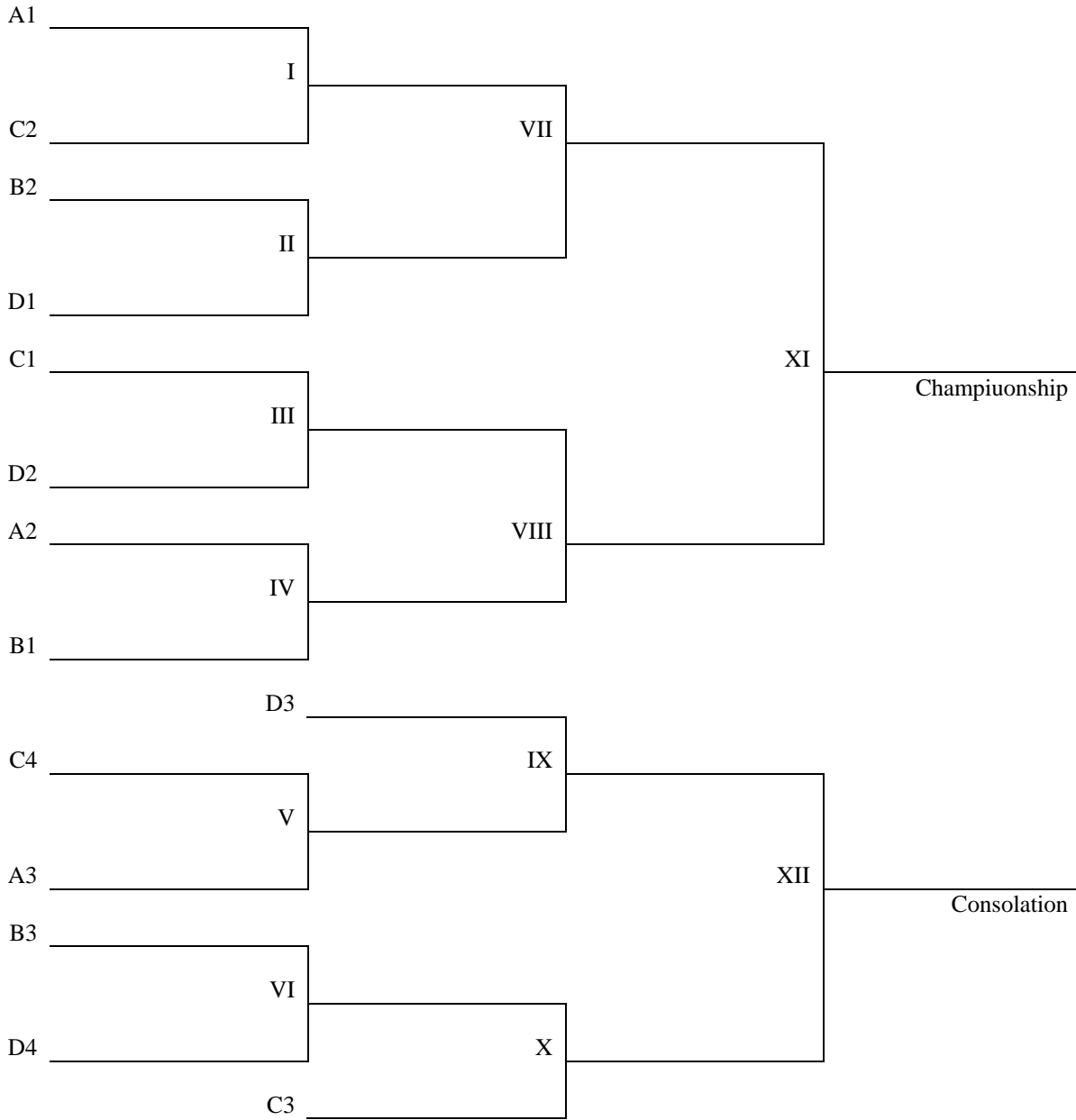
- XI Ct1 Win VII vs. Win VIII Ref: L-VII
- IX Ct3 Win IV vs. C3 Ref: L-VIII
- X Ct4 Win V vs. Win VII Ref: L-VI

Round 4

- XII Ct3/4 Win IX vs. Win X Ref: L-IX and X

14 Team Tournament

2 Pools of 3 teams, 2 Pools of 4 Teams, on 4 Courts



14 Team Tournament

2 Pools of 3 teams, 2 Pools of 4 Teams, on 4 Courts

Pool	A	B	C	D
	1	2	3	4
	7	5	8	6
	12	11	10	9
	X	X	13	14

Round 1

- I Ct1 A1 vs. C2 Ref: D2
- II Ct2 B2 vs. D1 Ref: A2
- V Ct2 C4 vs. A3 Ref: D3
- VI Ct4 B3 vs. D4 Ref: A3

Round 2

- III Ct1 C1 vs. D2 Ref: L-I
- IV Ct2 A2 vs. B1 Ref: L-II
- IX Ct3 Win V vs. D3 Ref: L-V
- X Ct4 Win VI vs. C3 Ref: L-VI

Round 3

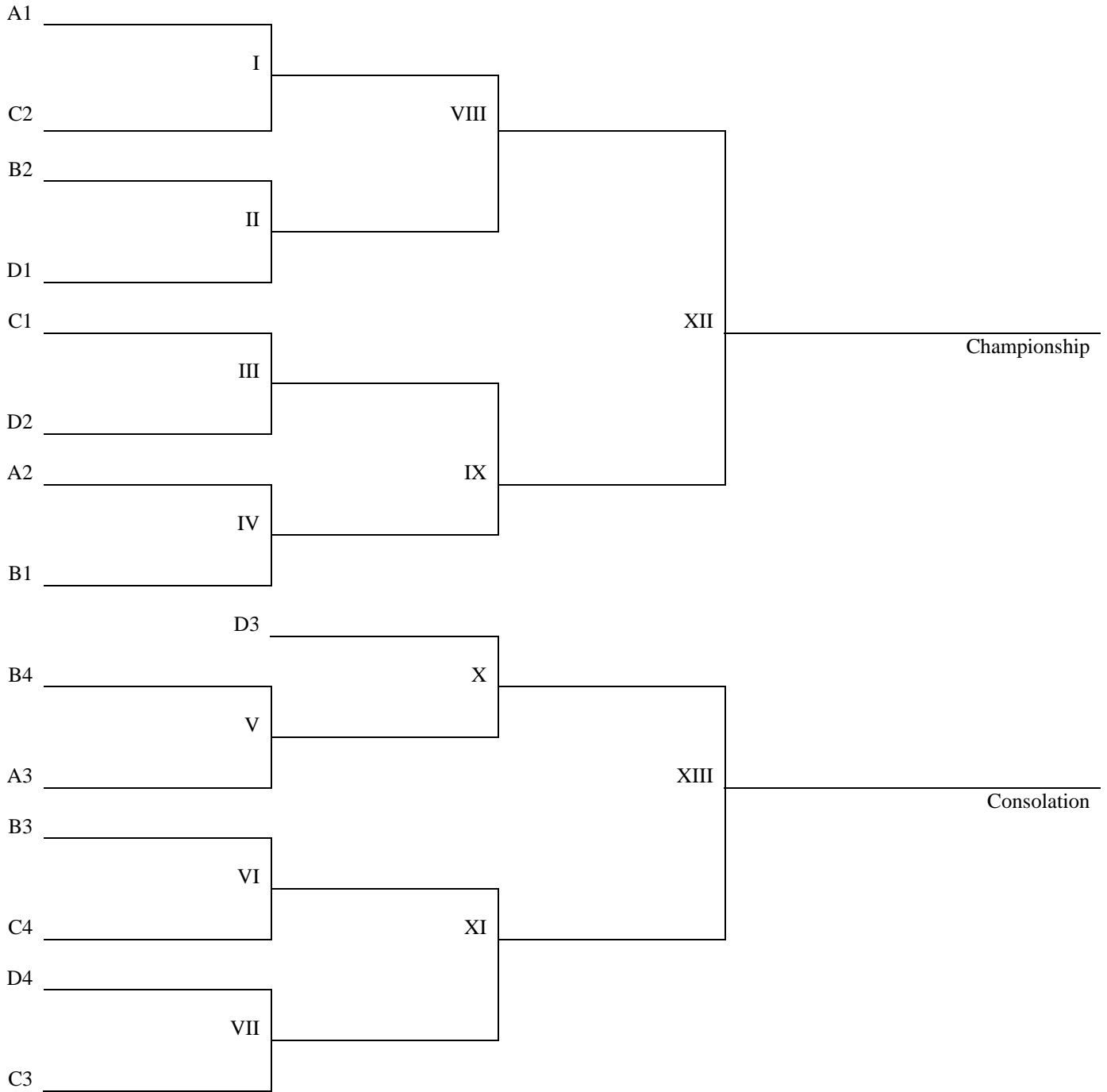
- VII Ct1 Win I vs. Win II Ref: L-III
- VIII Ct2 Win III vs. Win IV Ref: L-IV
- XII Ct3/4 Win IX vs. Win X Ref: L-IX/X

Round 4

- XI Ct1 Win VII vs. Win VIII Ref: L-VII/VIII

15 Team Tournament

1 Pool of 3 Teams, 3 Pools of 4 Teams, on 4 Courts



Pool	A	B	C	D
	1	2	3	4
	7	5	8	6
	12	11	10	9
	X	13	14	15

15 Team Tournament

1 Pool of 3 Teams, 3 Pools of 4 Teams, on 4 Courts

Round 1

I Ct1 A1 vs. C2 Ref: D2
II Ct2 B2 vs. D1 Ref: A2
V Ct3 B4 vs. A3 Ref: D3
VI Ct4 B3 vs. C4 Ref: D4

Round 2

III Ct1 C1 vs. D2 Ref: L-I
IV Ct2 A2 vs. B1 Ref: L-II
X Ct3 Win V vs. D3 Ref: L-V
VII Ct4 D4 vs. C3 Ref: L-VI

Round 3

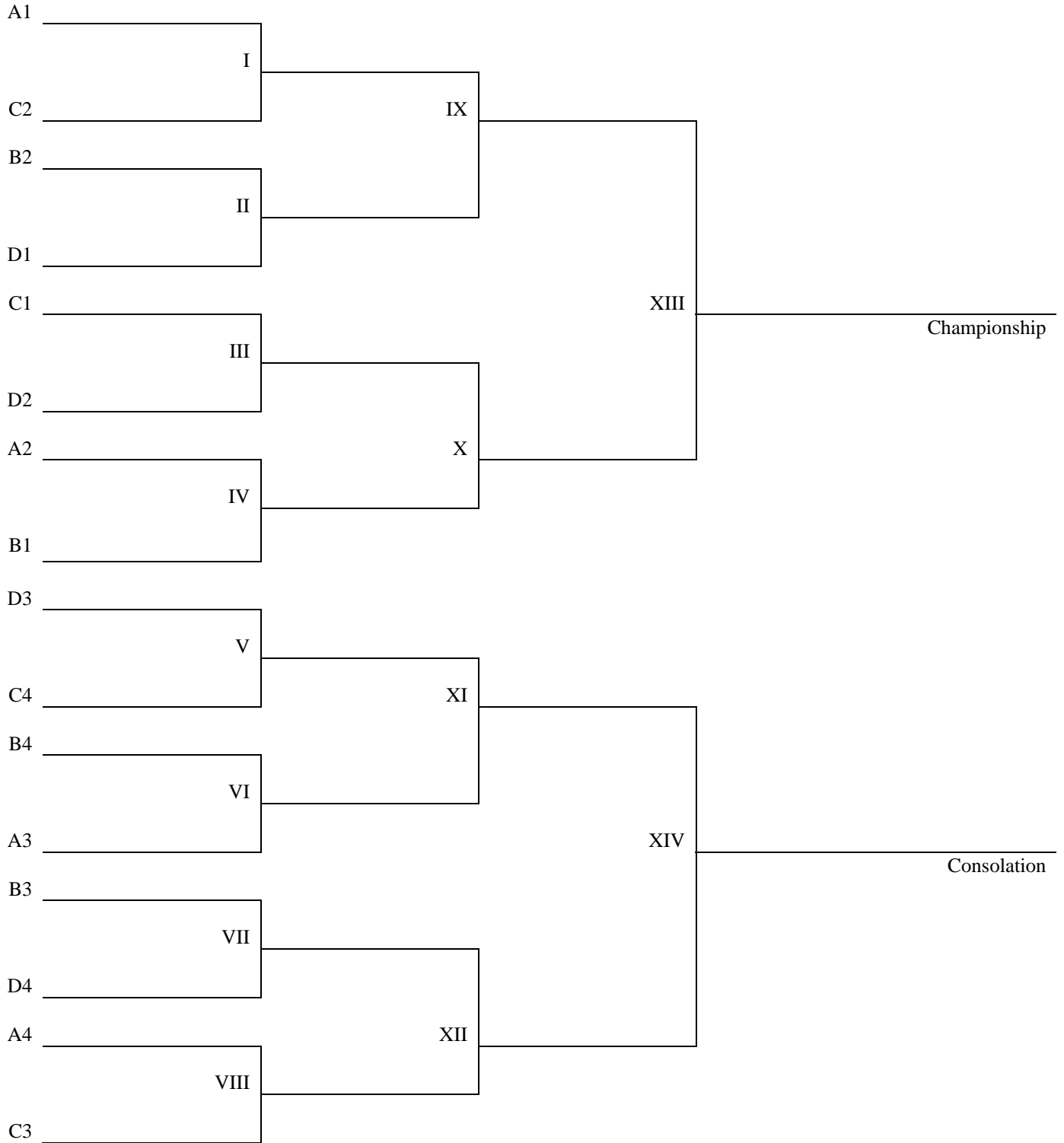
VIII Ct1 Win I vs. Win II Ref: L-III
IX Ct2 Win III vs. Win IV Ref: L-IV
XI Ct3 Win VI vs. Win VII Ref: L-VII/X

Round 4

XII Ct1 Win VIII vs. Win IX Ref: L-VIII/IX
XIII Ct3 Win X vs. Win XI Ref: L-XI

16 Team Tournament

4 Pools of 4 Teams on 4 courts



Pool	A	B	C	D
	1	2	3	4
	7	5	8	6
	12	11	10	9
	15	13	16	14

16 Team Tournament

4 Pools of 4 Teams on 4 courts

Round 1

I Ct1 A1 vs. C2 Ref: D2
II Ct2 B2 vs. D1 Ref: A2
V Ct3 D3 vs. C4 Ref: D4
VI Ct4 B4 vs. A3 Ref: A4

Round 2

III Ct1 C1 vs. D2 Ref: L-I
IV Ct2 A2 vs. B1 Ref: L-II
VII Ct3 B3 vs. D4 Ref: L-III
VIII Ct4 A4 vs. C3 Ref: L-IV

Round 3

IX Ct1 Win I vs. Win II Ref: L-III
X Ct2 Win III vs. Win IV Ref: L-IV
XI Ct3 Win V vs. Win VI Ref: L-VII
XII Ct4 Win VII vs. Win VIII Ref: L-VIII

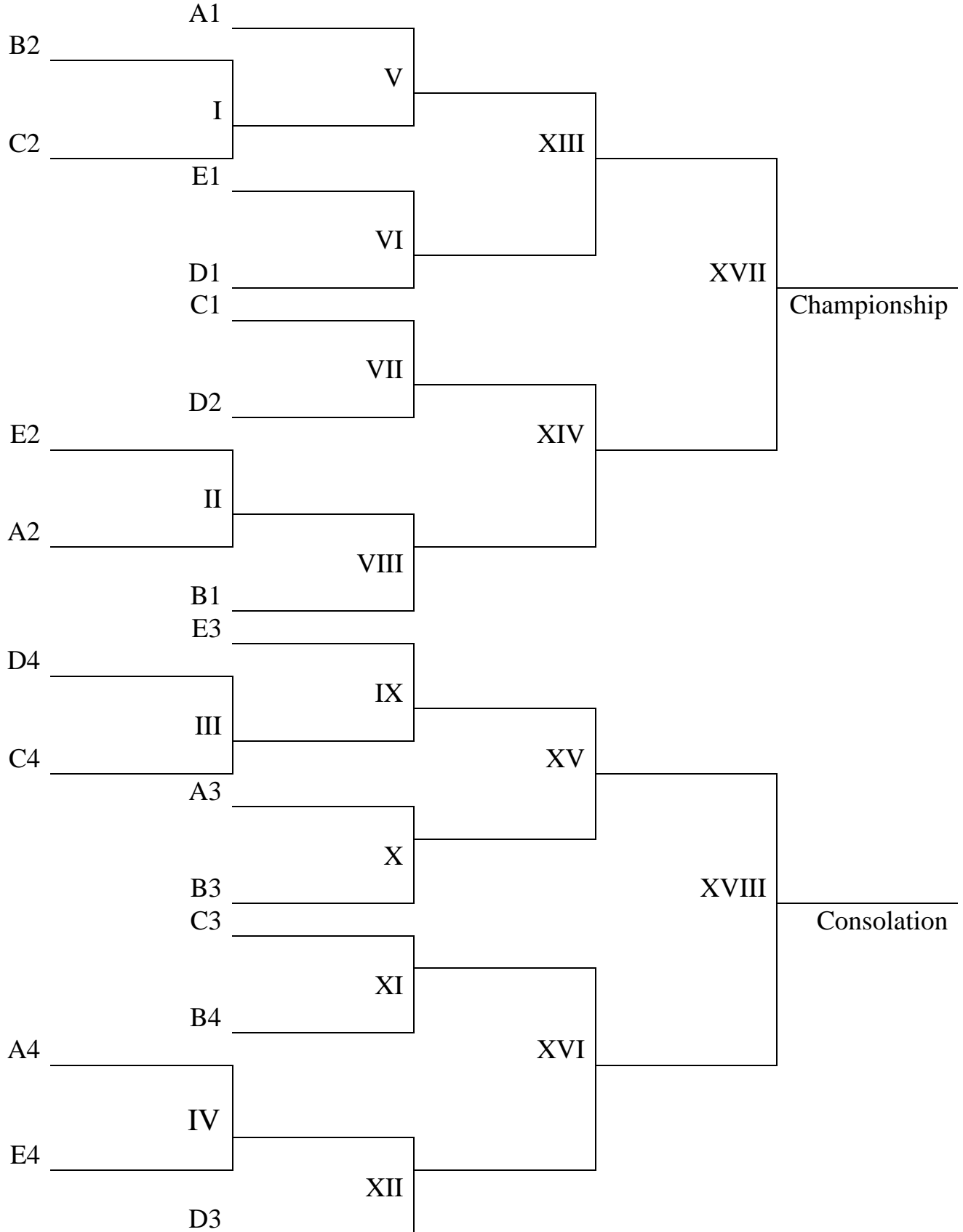
Round 4

XIII Ct1/2 Win IX vs. Win X Ref: L-IX/X
XIV Ct3/4 Win XI vs. Win XII Ref: L-XI/XII

20 Team Tournament**

5 Pools of 4 Teams on 5 Courts

**Tournament using this format MUST start pool play at 8:00am



20 Team Tournament**

5 Pools of 4 Teams on 5 Courts

**Tournament using this format MUST start pool play at 8:00am

Pool	A	B	C	D	E
	1	2	3	4	5
	8	10	9	6	7
	15	14	13	12	11
	17	16	19	20	18

20 Team Tournament Bracket Playing Schedule

Round 1

- I Ct1 B2 vs. C2 Ref: A1
- II Ct2 E2 vs. A2 Ref: B1
- VI Ct3 E1 vs. D1 Ref: D2
- III Ct4 D4 vs. C4 Ref: E3
- IV Ct5 A4 vs. E4 Ref: D3

Round 2

- V Ct1 Winner I vs. A1 Ref: L-I
- VIII Ct2 Winner II vs. B1 Ref: L-II
- VII Ct3 Winner II vs. B1 Ref: L-VI
- X Ct4 A3 vs. B3 Ref: L-III
- XI Ct5 C3 vs. B4 Ref: L-IV

Round 3

- XIII Ct1 Winner V vs. Winner VI Ref: L-V
- XIV Ct2 Winner VII vs. Winner VIII Ref: L-VII/VIII
- IX Ct3 Winner III vs. E3 Ref: L-X
- XII Ct4 Winner IV vs. D3 Ref: L-XI

Round 4

- XVII Ct1 Winner XIII vs. Winner XIV Ref: L-XIII/XIV
- XV Ct3 Winner IX vs. Winner X Ref: L-IX
- XVI Ct4 Winner XI vs. Winner XII Ref: L-XII

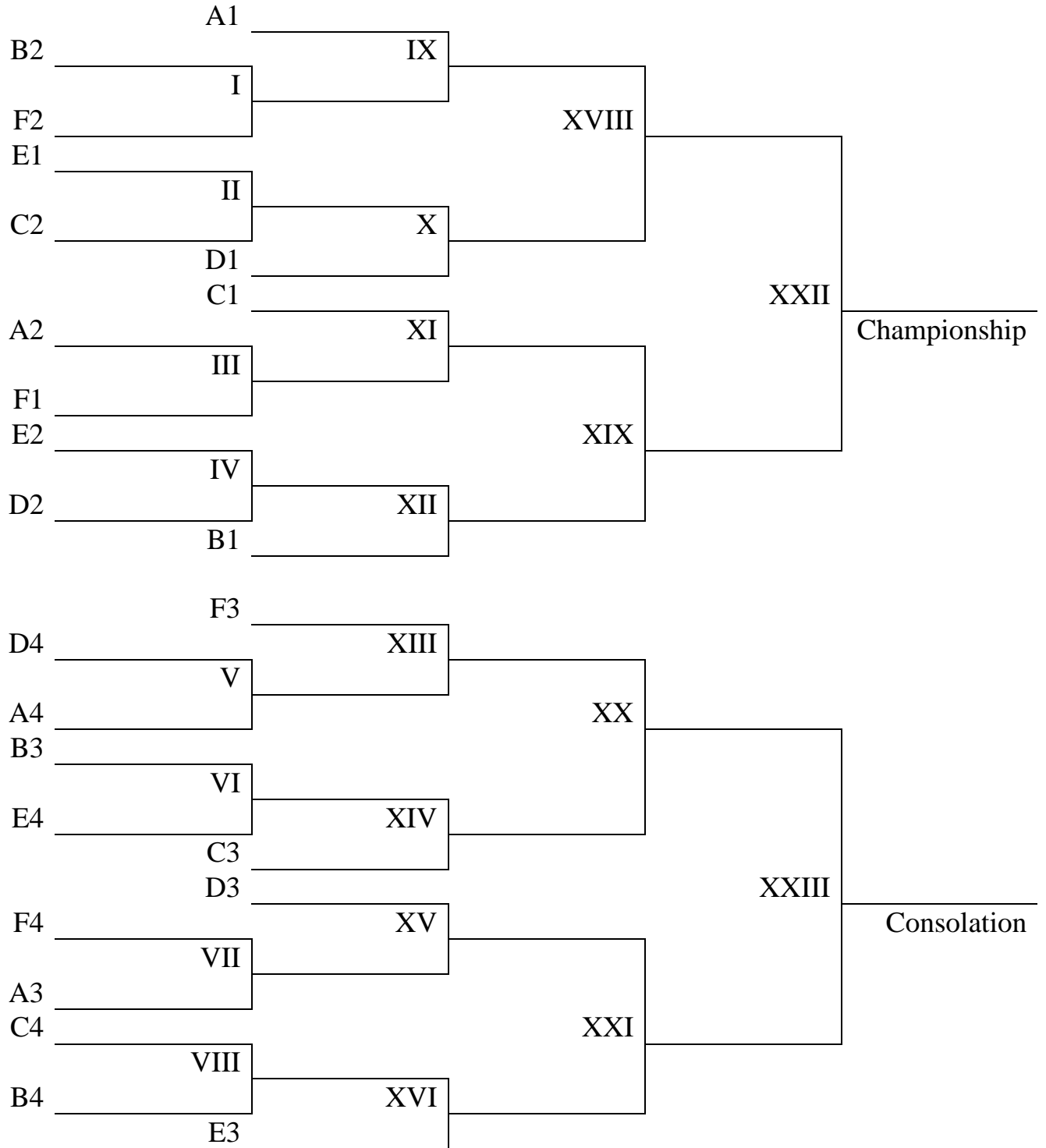
Round 5

- XVIII – Ct3/4 Winner XV vs. Winner XVI Ref: L-XV/XVI

24 Team Tournament**

6 Pools of 4 Teams on 6 Courts

**Tournament using this format MUST start pool play at 8:00am



24 Team Tournament**

6 Pools of 4 Teams on 6 Courts

**Tournament using this format MUST start pool play at 8:00am

Pool	A	B	C	D	E	F
	1	2	3	4	5	6
	11	9	12	10	7	8
	18	17	16	15	14	13
	20	22	19	21	24	23

24 Team Tournament Bracket Playing Schedule

Round 1

- I Ct1 B2 vs. F2 Ref: A1
- II Ct2 E1 vs. C2 Ref: D1
- III Ct3 A2 vs. F1 Ref: C1
- V Ct4 D4 vs. A4 Ref: F3
- VI Ct5 B3 vs. E4 Ref: C3
- VII Ct5 F4 vs. A3 Ref: D3

Round 2

- IV Ct1 E2 vs. D2 Ref: L-I
- X Ct2 Win II vs. D1 Ref: L-II
- XI Ct3 Win III vs. C1 Ref: L-III
- VIII Ct4 C4 vs. B4 Ref: L-V
- XIV Ct5 Win VI vs. C3 Ref: L-VI
- XV Ct6 Win VII vs. D3 Ref: L-VII

Round 3

- XII Ct1 Win IV vs. B1 Ref: L-IV
- IX Ct2/3 Win I vs. A1 Ref: L-X/XI
- XVI Ct4 Win VIII vs. E3 Ref: L-VIII
- XIII Ct5/6 Win V vs. F3 Ref: L-XIV/XV

Round 4

- XIX Ct1 Win XI vs. Win XII Ref: L-XII
- XVIII Ct2/3 Win IX vs. Win X Ref: L-IX
- XXI Ct4 Win XV vs. Win XVI Ref: L-XVI
- XX Ct5/6 Win XIII vs. Win XIV Ref: L-XIII

Round 5

- XXII Ct1/2/3 Win XVIII vs. Win XIX Ref: L-XVIII/XIX
- XXIII Ct4/5/6 Win XX vs. Win XXI Ref: L-XX/XXI